



Let's Set Some Triangles  
Pro-Stitcher Webinar  
Featuring Denise Applegate Schober



**Pro-Stitcher Webinar**  
**Let's Set Some Triangles**

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The six types of triangles are: isosceles, equilateral, scalene, obtuse, acute, and right. What is the best way to set a triangle in a block?

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Let's Set Some Triangles with Pro-Stitcher

Note: All questions answered were asked on the Live Session

1. Select File-Design-Open
  - a. Click on PS Triangle designs
  - b. Formats HQF HQV QLI
  - c. Select Inside Triangle
  - d. Click View
    - i. Click Bounds to turn off
    - ii. Anything that is green is on

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- iii. Your screen may look different depending on what you have turned on
  - iv. Another video that takes a look at the tabs is "Navigating the Pro-Stitcher"
- e. File Tab
  - i. You can select file
  - ii. Save file
  - iii. Update Pro-Stitcher
  - iv. Shut Down
- f. Edit Tab
  - i. History since the Pro-Stitcher was turned on
  - ii. Best Practice is to clear after each project
  - iii. It does clear when you shut down
- g. Area Tab
  - i. Set the quilt block to set a design in
  - ii. You can set the size when using the simulator or full version
  - iii. Set using 2 corners or multi corners
  - iv. Triangle set with 3 corners only when using Triangle Skew
  - v. Quilt Space is a safe space with your quilt frame
- h. Modify Tab
  - i. Pro-Stitcher Lite has not Triangle Skew
    - 1. You can set a triangle with a square or rectangle
    - 2. Rotate or align
    - 3. Then resize
    - 4. Skew and Border Skew may work with equilateral triangles
    - 5. Try the Feather Triangle
  - ii. Pro-Stitcher Premium
    - 1. Triangle Skew
    - 2. Click File Design Open
    - 3. Select Inside Triangle
    - 4. Set a multi point Area with 3 corners
    - 5. Look at triangle and decide if you need to rotate
    - 6. You can rotate later if needed
    - 7. Once the design is the desired look click Baseline
    - 8. Baseline is a freeze of modification made to a design
    - 9. You can only have one area at a time
  - iii. Click File and Clear All
  - iv. Review of history and how to access a design or function you may have performed
    - 1. Clear history
    - 2. Do this after each project
- 2. Select File Design Open Triangles
  - i. Looking at how to use the triangle as a border
  - ii. Select Chevron Triangle



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- iii. Notice the tales on the triangle design
- iv. Select Repeat
  - 1. Click Horizontal on right side of screen
  - 2. Click + change to 6
- v. Click Edit Tab
  - 1. Click Duplicate
  - 2. Placing another design on screen
  - 3. Connecting end point with start point
    - a. This is located under the advanced tab
    - b. Loading Point to Point
- vi. Click Modify
  - 1. Click Rotate
  - 2. Click 45 - 180 degrees total (on Sidebar)
  - 3. Click Reposition
    - a. Click End Point
    - b. Moving design to needle
  - 4. Click Workspace on Sidebar
    - a. Click on the second design on screen
    - b. Click Reposition
    - c. Click End Point
  - 5. Click Modify
    - a. Click Swap
    - b. Changing the start and end point to stitch in the correct order
    - c. Don't forget to Refresh as needed to see the design
  - 6. Look at Select Icons
    - a. Select All
    - b. Multi Select
    - c. Select None
- b. Saving
  - i. Save Selected
    - 1. If Baselined
    - 2. Saves design that is selected
    - 3. Saves size and orientation
  - ii. Save Workspace
    - 1. If Baselined
    - 2. Saves selected and non-selected designs
    - 3. Saves design that is selected
    - 4. Saves size and orientation
    - 5. Saves Area
- 3. Select File Design Open
  - a. Click Triangles
    - i. Click Fills and Thrills Triangle



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- ii. Creating Diamond Designs
    - iii. 2 triangles make a diamond
  - b. Click Edit and Duplicate
  - c. Click Modify
    - i. Click Rotate
    - ii. On Sidebar
      - 1. Click Flip
      - 2. Turning the Design
    - iii. Click Swap
      - 1. Changing the stitch direction
      - 2. Click Baseline
    - iv. Click Reposition
      - 1. Join the start and end point
      - 2. On screen drag and drop
    - v. Click Select All
  - d. Click Baseline Creating a new design
  - e. Set Area
    - i. Using multi point 4 point area
    - ii. Skew does not always work
    - iii. Sometimes we need to align, resize and rotate
  - f. Click Baseline
- 4. Select File Design Open
  - a. Click Triangle
  - b. Click Chevron – Edge to edge design
  - c. Look at the different triangles to see how they stitch
  - d. If a triangle has a tale it will join together
  - e. Click On File and Clear All
  - f. Select File Design Open
    - i. Click Triangle
    - ii. Click Repeat Triangle Heart
    - iii. Click Edit and Duplicate
    - iv. Click Modify and Rotate
      - 1. Flip
      - 2. Change the orientation for the new row
      - 3. Play
        - a. Invert
        - b. Create a new design
        - c. Mark will give you the ability to join together
          - i. Mark is found under the Record Tab
          - ii. Move and make a mark/straight line between 2 points
          - iii. Using the grid helps to make a perfectly straight line



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- v. Click Modify and join as one design with Reposition
  - 1. Reposition is with the needle
  - 2. Align is achieved with an Area
  - 3. End to start or start to end when joining
  - 4. Baseline Merges designs as one
  - 5. If you see a jump you can change the stitch order on the Workspace
    - a. Using the arrows up and down
    - b. You can also change the name of the design
    - c. Check the start and end points where they are located in the design segment
  - 6. Click Baseline
- 5. Select File Design Open
  - a. Click Triangle
  - b. Click Ribbon and Triangle
  - c. Select Area
    - i. Click Multi Point Area
    - ii. Setting the area with 3 points
    - iii. You can use snap to grid with an Area
  - d. If you do not Baseline the design reverts back to its original design, size and space on screen
  - e. Clear area
    - i. Set a new area with a 2 corner area
    - ii. Click Skew
      - 1. Filling the area in  $\frac{1}{2}$  with the triangle
      - 2. Many options to fill and area with a triangle
    - iii. Version 21 gave us the triangle skew
  - f. Set a new wonky area with 3 corners
    - i. You can turn skew off on the sidebar under skew
    - ii. Clicking No Skew
- 6. Select File Design Open
  - a. Click Christy Dillon
    - i. Click Destiny Triangle 2
    - ii. We are going to open a second design to join together
  - b. Click File Design Open
    - i. Click Triangle
    - ii. Click Leaves and Scroll
    - iii. Click Modify
      - 1. Click Rotate
      - 2. Rotate to right 45 degrees
      - 3. Opposite direction than the 1<sup>st</sup> design
      - 4. Check size of the 2 design
        - a. You will want them the same size



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- b. Click Resize with Aspect ratio locked
    - iv. Reposition to make one design
    - v. Set in area with skew
      - 1. Try 2 corner
      - 2. Try multi corner
      - 3. Border skew will rotate to fill the space
- 7. Select File Design Open
  - a. Click Sweet Dreams Studio
  - b. Click Log Cabin Block
  - c. There is a jump in the design
    - i. Look at the jump stitch
    - ii. Change auto jump to 0 so that you can manage threads between designs
    - iii. You can also crop start end point creating 2 new separate designs

It's time to start playing with triangles and have some fun!



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