VERSION 11

BABY LOCK

Palette™

Embroidery Design Software

Reference Guide

baby lock

FOR THE LOVE OF SEWING

To register your product warranty and receive Baby Lock product updates and offers, go to babylock.com/login. If you have questions with registration, visit your Authorized Baby Lock Retailer.

Baby Lock Consumer Helpline: 800-313-4110

www.BabyLock.com

Read the following before installing this software

Thank you for purchasing this software. Before installing this software, carefully read the following product agreement, which has been provided for this product. Use this software only if you agree to the terms of this agreement. By installing this software, you agree to the conditions of its use.

Product Agreement

1) **General terms**

   This is an agreement between you (the end-user) and our company for this product.

2) **Use of this product**

   You may install and use this product on only one computer.

3) **Limitations on duplications**

   You may not duplicate this product, except for backup purposes.

4) **Limitations on modifications**

   You may not modify or disassemble this product in any way.

5) **Limitations on transfer**

   This software may not be transferred to or used in any other way by a third party.

6) **Warranty**

   We accept no responsibility for your choice or use of this product or for any damages that may arise out of its use.

7) **Others**

   This product is protected by copyright laws.

Portions of this product were created using technology from Softfoundry International Pte. Ltd.

IMPORTANT INFORMATION: REGULATIONS

Federal Communications Commission (FCC) Declaration of Conformity (For USA Only)

Responsible Party: Tacony Corporation
1760 Gilsinn Lane
Fenton MO 63026 USA

declares, that the products

Product Name: Baby Lock Palette Software Key

Model Numbers: ECS11

complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the retailer or an experienced radio/TV technician for help.

Important

Changes or modifications not expressly approved by Tacony Corporation could void the user's authority to operate the equipment.

Industry Canada Compliance (For Canada Only)

CAN ICES-3(B)/NMB-3(B)

Congratulations on choosing our product!

Thank you very much for purchasing our product. To obtain the best performance from this unit and to ensure safe and correct operation, please read this document carefully, and then keep it in a safe place together with your warranty.

Please read before using this product

For designing beautiful embroidery designs

This system allows you to create a wide variety of embroidery designs and supports a wider range of sewing attribute settings (thread density, sewing pitch, etc.). However, the final result will depend on your particular sewing machine model. We recommend that you make a trial sewing sample with your sewing data before sewing on the final material.

For safe operation

- Do not save any files on the "Palette Software Key" for transferring or storage.
- Do not insert the "Palette Software Key" into your embroidery machine.

For a longer service life

- When storing the "Palette Software Key", avoid direct sunlight and high humidity locations. Do not store the "Palette Software Key" close to a heater, iron or other hot objects.
- Do not spill water or other liquids on the "Palette Software Key".
- Do not drop or hit the "Palette Software Key".

For repairs or adjustments

In the event that a malfunction occurs or adjustment is required, please consult your Baby Lock retailer.

Notice

Neither this Reference Guide nor the Instruction Manual explains how to use your computer under Windows®. Please refer to the Windows® manuals.

Trademarks

- Windows® is a registered trademark of Microsoft Corporation.
- Other product names mentioned in the Reference Guide and Instruction Manual may be trademarks of registered trademarks of their respective companies and are hereby acknowledged.

Important

Using this unit for unauthorized copying of material from embroidery data, newspapers and magazines for commercial purpose is an infringement of copyrights which is punishable by law.

Caution

The software included with this product is protected by copyright laws. This software can be used or copied only in accordance with the copyright laws.

SAVE THESE INSTRUCTIONS
This product is intended for household use.

For additional product information and updates, visit our web site at:
www.babylock.com

National University
N.U.H.S
since 1914

National University
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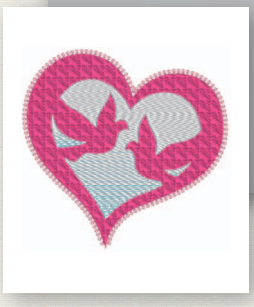
since 1914

Bridal
Shower



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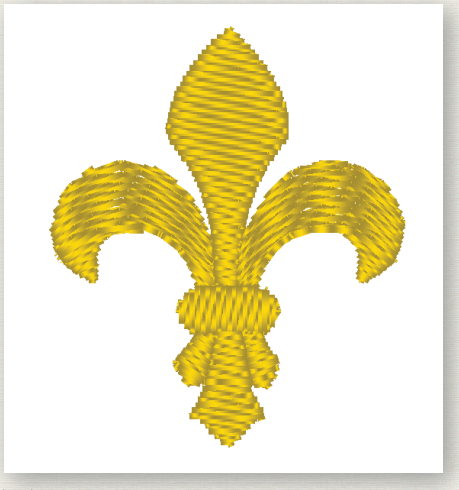

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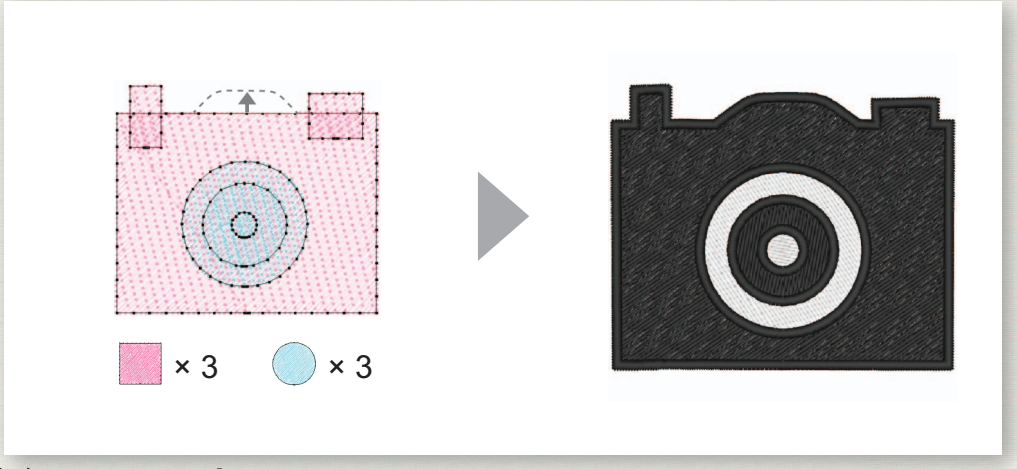

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Navigating This Guide for Best Results

Installation steps

Follow this initial steps to install the software.

→ **Getting Started**

For people who want to learn basic application operations

I am...

- **.... a Palette beginner.**
- **.... interested in reviewing basic operations.**

→ **Creating the Desired Embroidery Pattern**

→ **Turning Your Ideas Into Embroidery**

For people who want to immediately begin creating patterns

I am...

- **.... an intermediate/advanced user of Palette.**
- **.... interested in learning operations for specific applications and operation details.**

→ **Creating Various Embroidery Designs**

How To Use the Manuals

Reference Guide (Printed book/PDF format)

Read this guide before using the software. The guide begins with procedures for installing the software and includes precautions and tips for using this software. The second half is filled with tutorials that use key features to create embroidery patterns as well as project examples.

- Installation section
  1) Read the information about verifying the package contents and installation preparation. (▶ page 5)
  2) Install the software according to the instructions. (▶ page 6)
  3) Learn about the software support information and online registration. (▶ page 13)
- Basic operation section
  1) Learn about key features for creating embroidery patterns. (▶ page 15)
  2) Learn basic screen operations and functions. (▶ page 17)
  3) Try creating sample projects. (▶ page 28)
- Symbols used in the guide

: This indicates precautions to be observed during software operations. Since this information is necessary for correct operation, be sure to read it when you see this mark.

: This indicates useful operation tips. Understanding this information will make creating embroidery patterns easier and more enjoyable.

Instruction Manual

The manual covers the functions and operations as well as various settings of Pallete for all levels of learning from beginner to advanced users.

■ Online Instruction Manual

An Online Instruction Manual is available, which can also be accessed from a mobile device.
Babylock.com/palette11/en

Viewing from the [Start] screen (for Windows® 10 users)

Click . Click **[Palette Ver.11]** and then select **[Online Instruction Manual]**.

- For Windows® 8.1 users: Position the mouse pointer in the **[Start]** screen to display the down arrow in the lower-left corner of the screen (below and left of the tiles), and click it.
  From the list of applications that appears in the screen, click **[Online Instruction Manual]** under the title **[Palette Ver.11]**.
- For Windows® 7 users: Click and then **[All Programs]**. Click **[Palette Ver.11]** and then select **[Online Instruction Manual]**.

Viewing from the application

Click **[Help]** in the window of each application. In **[Design Database]**, **[Help]** is in the menu bar at the top of the window.

In other applications, it is located in the upper-right corner of the window.

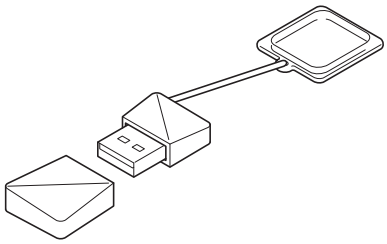
- The Instruction Manual is also available in PDF format for use when your computer is not connected to the internet.
- The Instruction Manual and Reference Guide in PDF format may be accessed as follows:
  - For Windows® 10 users: Click . Click **[Palette Ver.11]** and then select **[Instruction Manual]** or **[Reference Guide]**.
  - For Windows® 8.1 users: Position the mouse pointer in the **[Start]** screen to display the down arrow in the lower-left corner of the screen (below and left of the tiles), and click it.
    From the list of applications that appears in the screen, click **[Instruction Manual]** or **[Reference Guide]** under the title **[Palette Ver.11]**.
  - For Windows® 7 users: Click and then **[All Programs]**. Click **[Palette Ver.11]** and click **[PDF]** and then select **[Instruction Manual]** or **[Reference Guide]**.
- Adobe® Reader® is required for viewing and printing the PDF version of the manuals.

Getting Started

Introduction

Package contents (Full Version Only)

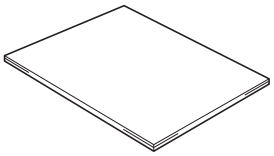
Check that the following items are included. If anything is missing or damaged, contact your Baby Lock retailer.



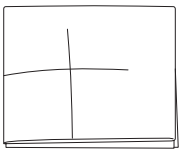
Palette Software Key

Containing the software

* Design is subject to change.



Reference Guide
(this manual)



Positioning sheet

Precautions for using the "Palette Software Key"

- Since this "Palette Software Key" device is required to run the software, its replacement value is the retail price of the software. Please keep in a safe place when not in use.
- The "Palette Software Key" prevents unauthorized use of this software. The software cannot be started if the "Palette Software Key" is not plugged in.
- The "Palette Software Key" cannot be used as USB media. Do not save embroidery files on the "Palette Software Key" for transferring or storage.
- Do not plug the "Palette Software Key" into your embroidery machine.
- Do not format the "Palette Software Key".
- Keep the "Palette Software Key" away from high humidity, direct sunlight, static electricity and strong shocks. Furthermore, do not bend the "Palette Software Key".
- Before installing, back up the installer stored on the "Palette Software Key".
- If the installed application is not operating properly, perform the installation again.
- If the computer does not start with the "Palette Software Key" plugged in, unplug the "Palette Software Key", and then turn on the computer. Plug the "Palette Software Key" in again to launch the program.

Installation

Please Read Before Installation

- Before beginning the installation, check that the computer meets the system requirements.
- In order to install the software on Windows® operating system, you must log on to the computer using an account with administrator privileges. If you are not logged on with the administrator account, the password for the administrator account may be requested with Windows®. Type in the password to continue the procedure. For details on logging on to the computer using an account with administrator privileges, refer to the Windows® manual.
- The installation procedure is described for Windows® 10. The procedure and dialog boxes for other operating systems may be slightly different.
- If the installation is canceled before it is completed or if the procedure is not performed as described, the software will not be installed correctly.
- Do not remove the "Palette Software Key" from the USB port of the computer while the installation is being performed. Remove the "Palette Software Key" after the installation is completed.

System Requirements

Before installing the software on your computer, make sure that the computer meets the following minimum PC requirements.

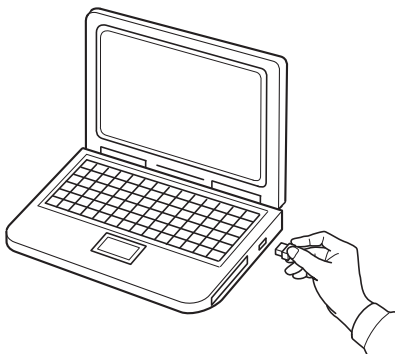
Operating system	Windows® 7, 8.1, 10 (32 or 64 bit)
Processor	1 GHz or more
Memory	1 GB or more
Hard disk free space	600 MB
Monitor	XGA (1024 × 768), 16-bit color or higher
Port	Two or more USB ports (used for connecting the "Palette Software Key" and for transferring embroidery data to an embroidery machine)
Device	Mouse
Printer	Graphic printer that is supported by your system (if you wish to print your images)
Internet access	Required for updating Palette

- This product may not operate correctly with some computers.

Installation Procedure

This section describes how to install the application software.

- Before beginning the installation, follow the procedure below to back up the installer onto your computer.
  1) Create a backup folder on the computer.
  2) Copy the entire **[Palette Ver.11]** folder from the “Palette Software Key” into the folder created in step 1).
- Do not delete the data in the **[Palette Ver.11]** folder on the “Palette Software Key”.



1 **Plug the "Palette Software Key" into the USB port on the computer.**

→ After a short while, the **[AutoPlay]** dialog box automatically appears.

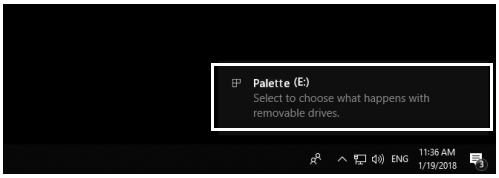
→ For Windows® 7 users, follow step **3** after the **[AutoPlay]** dialog appears.

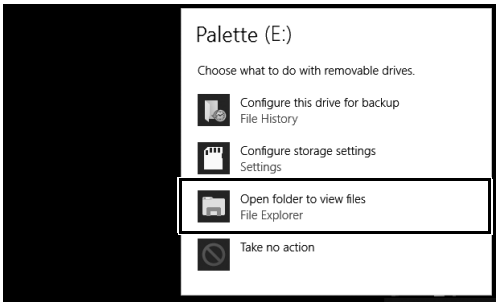
Do not unplug or plug in the "Palette Software Key" until the installation is completed.

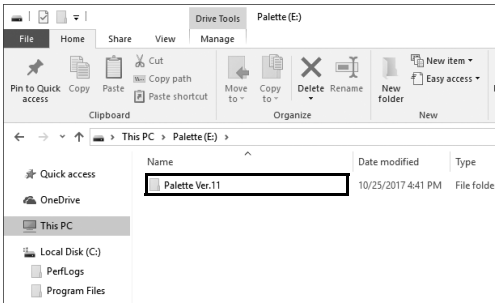
If the **[AutoPlay]** dialog does not automatically start up:

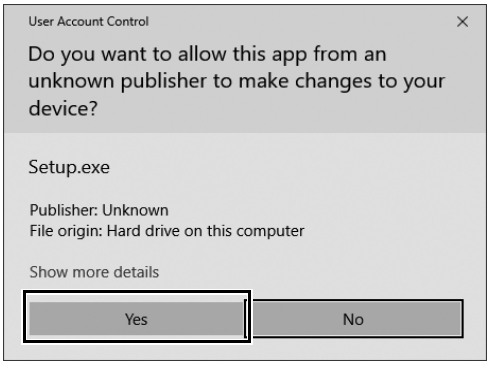
- For Windows® 10/8.1 users:
  1) Right-click / and select **[Run]** in the command list.
     * For Windows® 8.1, move the pointer over the lower-left corner of the screen to show , and right-click .

     → The **[Run]** dialog box appears.
  2) Type in the full path to the installer, and then click **[OK]** to start up the installer.
     For example: E:\Palette Ver.11\setup.exe (where "E:" is the drive name used for "Palette Software Key")
- For Windows® 7 users:
  Click , then **[All Programs]**. Select **[Accessories]** and then click **[Run]** to display the **[Run]** dialog box. Type in the full path to the installer in the input window.









2 **Click the message appearing in the lower-right corner of the screen.**

→ The **[AutoPlay]** dialog box continues to be displayed.

3 **Click [Open folder to view files].**

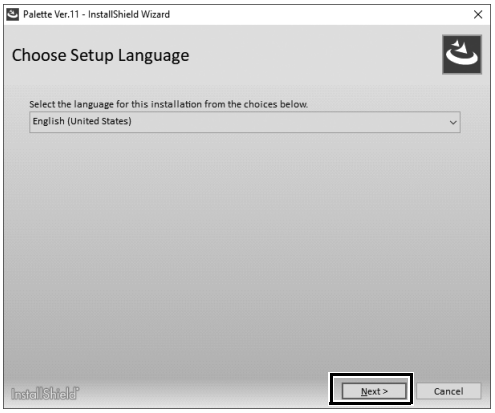
→ The **[File Explorer]** window appears.

4 **Open the [Palette Ver.11] folder, and then double-click the [setup.exe] file.**

→ The **[User Account Control]** dialog box appears.

5 **Click [Yes].**

→ After a short while, the following dialog box automatically appears.



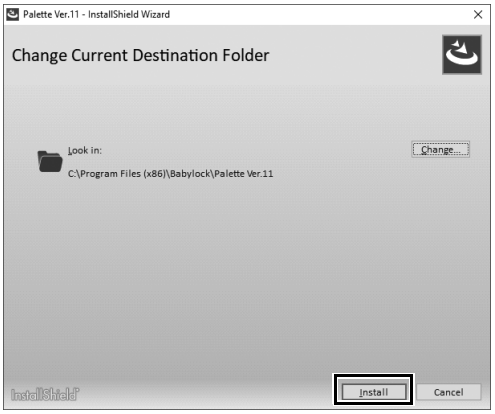
6 **Select the desired language, and then click [Next].**

7 **Click [Next] to continue with the installation.**

→ The license agreement dialog box appears.

8 **Read the license agreement. Check the [I accept the terms in the license agreement] box if you agree to the terms, and then click [Next].**

→ A dialog box appears, allowing you to select the folder where the software will be installed.



9 **Check the installation location, and then click [Install] to install the application.**

→ When the installation is completed, the following dialog box appears.

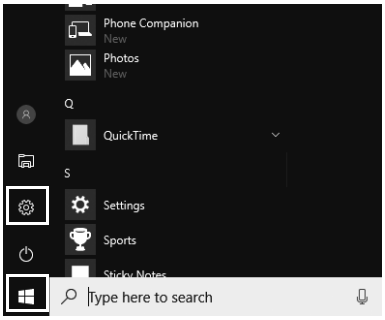
To install the application into a different folder:

1) Click **[Change]**.
2) In the **[Browse For Folder]** dialog box that appears, select the drive and folder. (If necessary, type in the name of a new folder.)
3) Click **[OK]**.
   → The **[Database Folder]** dialog box of the **[InstallShield Wizard]** shows the selected folder.
4) Click **[Install]** to install the application into the selected folder.

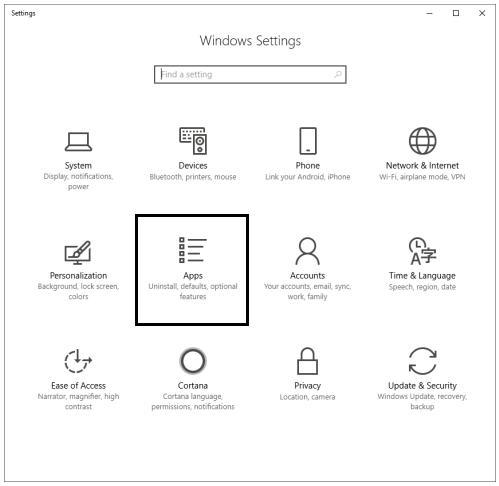
10 **Click [Finish] to complete the installation of the software.**

- If a message appears, indicating that the computer be restarted, it is necessary to restart the computer.
- If the **[Open Online Instruction Manual]** box is checked, the Online Instruction Manual will open after installation is complete.

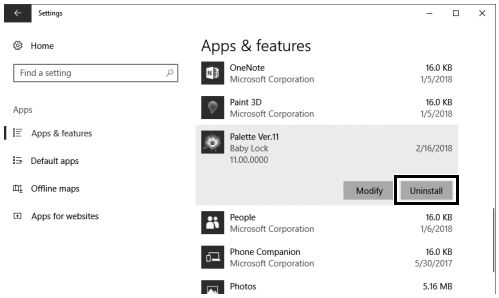
Uninstalling the Software



1 **Click , and then click .**

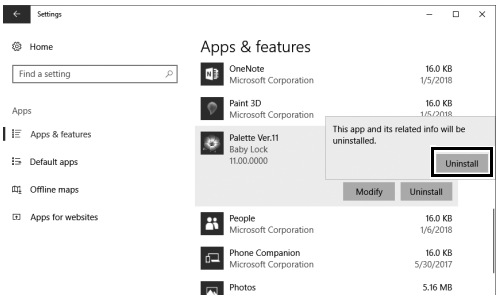


2 **Click [Apps].**



3 **In the [Apps & features] window, select [Palette Ver.11] and click [Uninstall].**

→ The message **[This app and its related info will be uninstalled.]** will be displayed.



4 **Click [Uninstall].**

If **[User Account Control]** message appears, click **[Yes]**.

- The uninstallation procedure is described for Windows® 10.
- For Windows® 8.1, right-click **[Palette Ver.11 (Layout & Editing)]** in the **[Apps]** screen, and click **[Uninstall]** in the taskbar at the bottom of the screen. Select this software in the **[Programs and Features]** window, and then click **[Uninstall]**.
- For Windows® 7, click the **[Start]** button, then **[Control Panel]**. Select **[Programs and Features]** in the **[Control Panel]** window. Select this software, and then click **[Uninstall]**.

Technical Support/Service

Technical Support

If a problem occurs, click **[Help]** in the screen and select **[Customer Support]** to visit the "FAQ" in our Customer support at (https://www.babylock.com/support/faq/), where you can find answers to frequently asked questions and possible causes and solutions to problems.

Contact "Baby Lock Product Support" if the problems are not addressed. Go to www.babylock.com, then click on "Customer support".

Before contacting web site:

1) Have your Windows® operating system updated to the most current version.
2) Find the make and model number of the computer that you are using as well as the Windows® operating system version.
3) Obtain information about any error messages that appear. This information will help expedite the processing of your inquiries.
4) Check and update the software to the latest version.

Online Registration

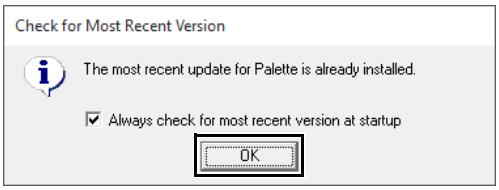
If you wish to be contacted about upgrades and provided with important information such as future product developments and improvements, you can register your product online by following a simple registration procedure.

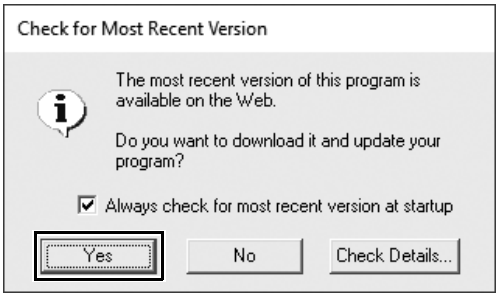
Click **[Online Registration]** on the **[Help]** menu of **[Layout & Editing]** to start up the installed Web browser and open the online registration page on our Web site.

www.babylock.com/register

Online registration may not be available in some areas.

Checking for the Latest Version of the Program





1 **Click [Help] in [Layout & Editing], then [Check for Updates].**

→ The software is checked to determine whether or not it is the latest version.

2 **If the message shown on the left appears, click [OK].**

The latest version of the software is being used.

3 **If the message shown on the left appears, click [Yes] to start downloading the latest version of the software from the Web site.**

- This feature cannot be used if the computer is not connected to the Internet.
- It may not be possible to check for the latest version if a firewall is turned on. Turn off the firewall, and then try performing the operation again.
- Administrator privileges are required.

If the **[Always check for most recent version at startup]** check box is selected, the software is checked at startup to determine whether or not it is the latest version.

Creating the Desired Embroidery Pattern

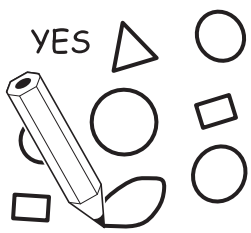
Key Features of Successful Embroidery Design

In order to complete your embroidery project, it is necessary to become proficient in performing operations using the following key features. Palette is loaded with tools and functions to assist you in these "key" steps. These enable you to achieve your project goals.

Visualizing the finished project

I want …

- a sample project that I can follow. → page 28
- to see various sample patterns. → page 21
- to embroider an image file that I have. → page 41 → page 53



Creating patterns

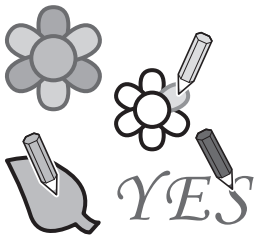
I want …

- a design template. → page 39
- to enter text. → page 33
- to use a photo or illustration. → page 53

Arranging patterns

I want …

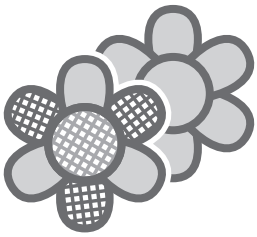
- to move patterns. → page 22
- to enlarge/reduce patterns. → page 22
- to rotate patterns. → page 22
- to enjoy arranging patterns. → page 28 → page 66



Adding colors

I want …

- to simulate color schemes. → page 23
- to change color combination. → page 35



Enhancing with sewing attributes

I want …

- to change the sew types for patterns. → page 24
- to make the pattern more expressive. → page 48

Creating embroidery data

I want …

- to know what I can do with the data. → page 25
- to preview the finished embroidery. → page 25
- to choose the sewing order. → page 25 → page 65

Embroidering

I want …

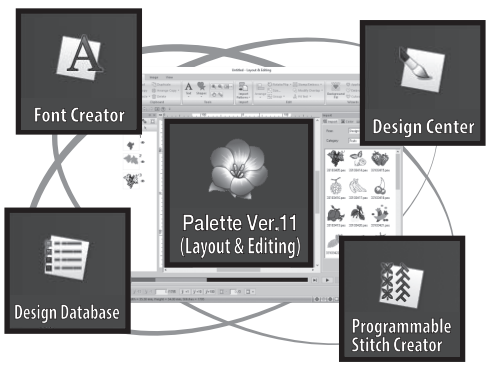
- to embroider with my embroidery machine. → page 26
- to manage embroidery data I create. → page 26
- to save my favorite designs. → page 27

Turning Your Ideas Into Embroidery

Let's look at the basic sequence using each key feature of embroidery design in order to create an embroidery project.

Starting Applications

Palette provides five applications helpful with embroidery design. First, let's start up **[Layout & Editing]**, which assists you in all "key" processes for creating an embroidery project from importing pattern, shape, image and text elements to checking the created/edited embroidery data.



Layout & Editing:

Provides all function necessary to create embroidery

Design Center:

Creates embroidery data from an image

Design Database:

Manages created/edited embroidery data

Programmable Stitch Creator:

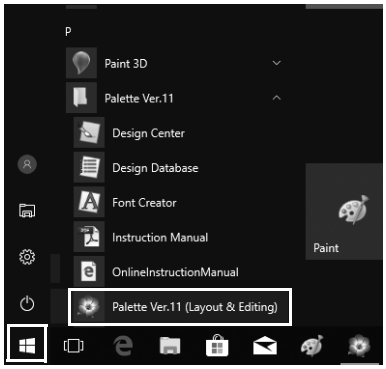
Allows different stitch patterns to be created

Font Creator:

Creates original fonts

Practical Exercise ①

Starting up Layout & Editing



1 **Plug the "Palette Software Key" into the computer.**

Close the **[AutoPlay]** dialog box that appears.

2 **Click** .

→ A list of applications appears.

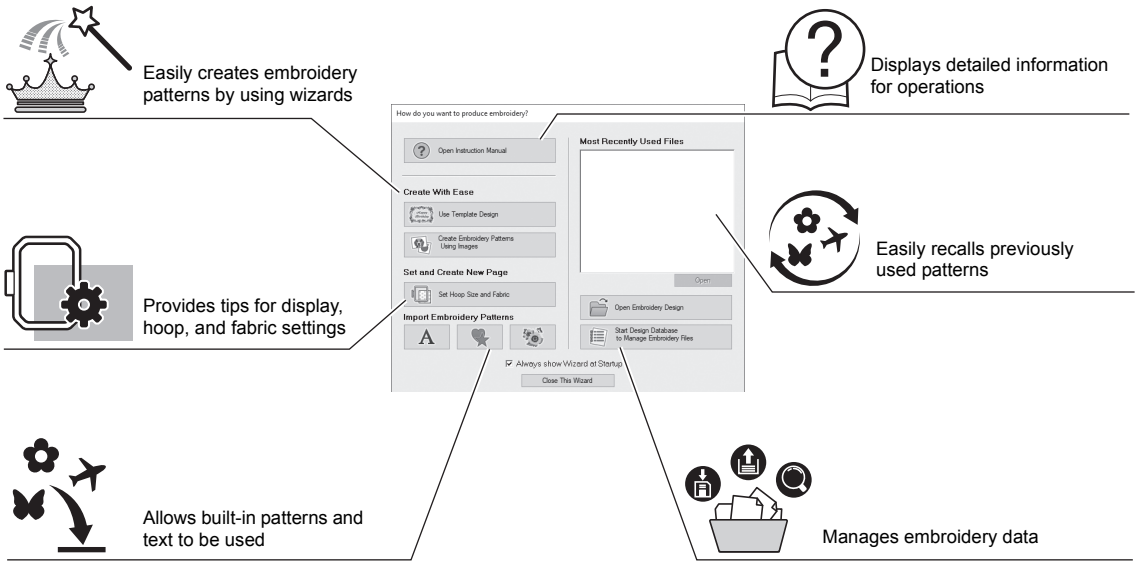
3 **Click [Palette Ver.11 (Layout & Editing)], which appears under the title [Palette Ver.11].**

→ **[Layout & Editing]** starts up, and the startup wizard appears.

- For Windows® 8.1, move the pointer over the lower-left corner of the screen to show , and click → **[All Programs]** → **[Palette Ver.11]** → **[Palette Ver.11 (Layout & Editing)]**.
- For Windows® 7 users, click → **[All Programs]** → **[Palette Ver.11]** → **[Palette Ver.11 (Layout & Editing)]**.

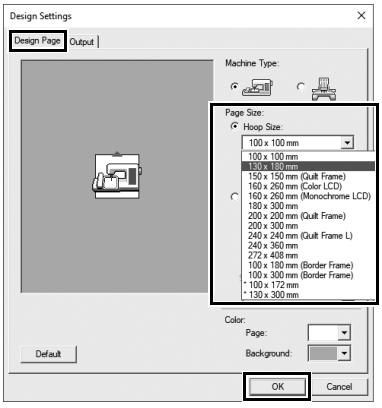
Using the Startup Wizard

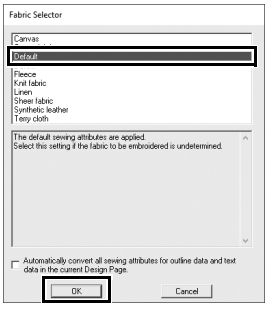
The startup wizard allows you to access the desired functions and files with a single click.



Practical Exercise ②

Using preset settings





1 **Click [Set Hoop Size and Fabric] in the startup wizard window.**

→ **[Design Settings]** dialog appears.

2 **Click the [Design Page] tab, and then specify the display settings.**

For this example, set the **[Design Page]** size to a **[Hoop Size]** of "130 × 180 mm", and then click **[OK]**.

→ The **[Fabric Selector]** dialog box appears.

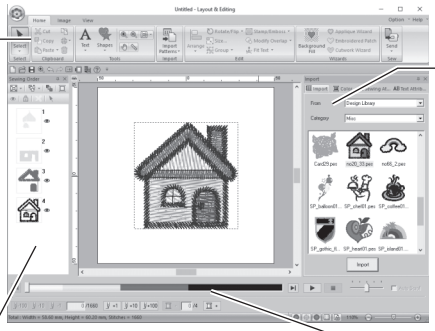
3 **Click [OK].**

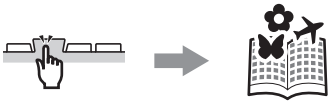
Understanding the Layout & Editing Window

On closing the startup wizard, the main (Layout & Editing) window appears. From this window, all functions and tools necessary to finish your embroidery project are available.

Menus and tools

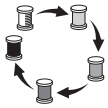
Select the desired commands or tools grouped by functionality in the ribbon.





Importing attribute settings and patterns

View patterns to be imported, or detailed settings for colors, sew types and text.



Viewing sewing order

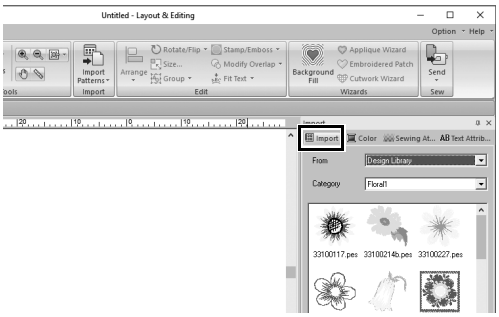
Check the actual sewing order of each embroidered part of the pattern.

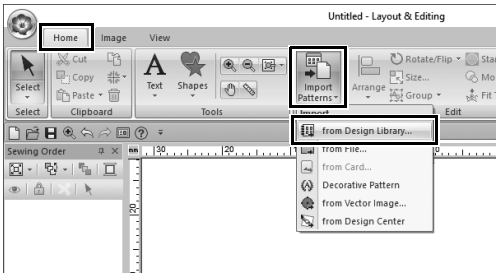
Checking embroidery data

View an embroidering simulation of the created/edited pattern.

Practical Exercise ③

Displaying the [Import] pane





1 **Click the [Import] tab on the right side of the window.**

→ A thumbnail list of patterns that can be imported appears.

2 **Or, click the [Home] tab on the upper-left of the window. Click [Import Patterns] in the [Import] group, and then click [from Design Library] in the menu.**

Importing Patterns

Begin creating embroidery patterns by first importing the various elements of the design into the editing area. Patterns, shapes and text can easily be imported, and your favorite photo can be converted to embroidery data by using the "Image to Stitch" functions and tools available in the **[Image]** tab.

Following instructions

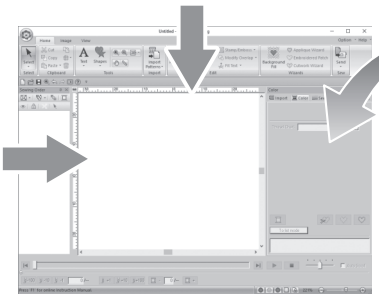
Convert the image with Stitch wizard

By using the image-importing wizards available from the **[Image]** tab, your photos can be easily converted into embroidery data.

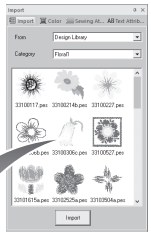
Using path tools

Using the Text and Shapes tools

Enhance your designs by using input tools to intuitively draw shapes and lines.



Dragging

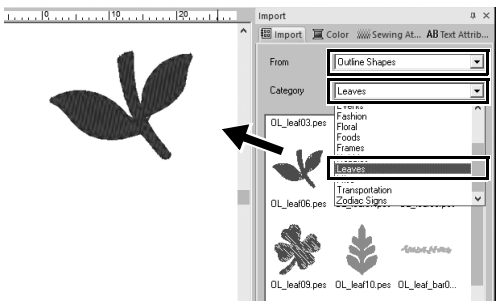


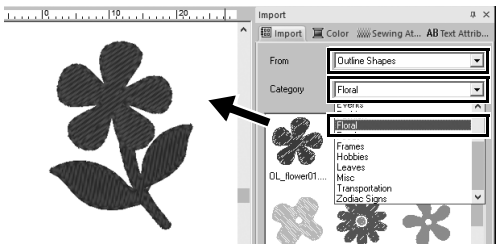
From the Import pane

Shapes, text, design templates and more can be reused simply by dragging them from the pane.

Practical Exercise ④

Importing outline shapes

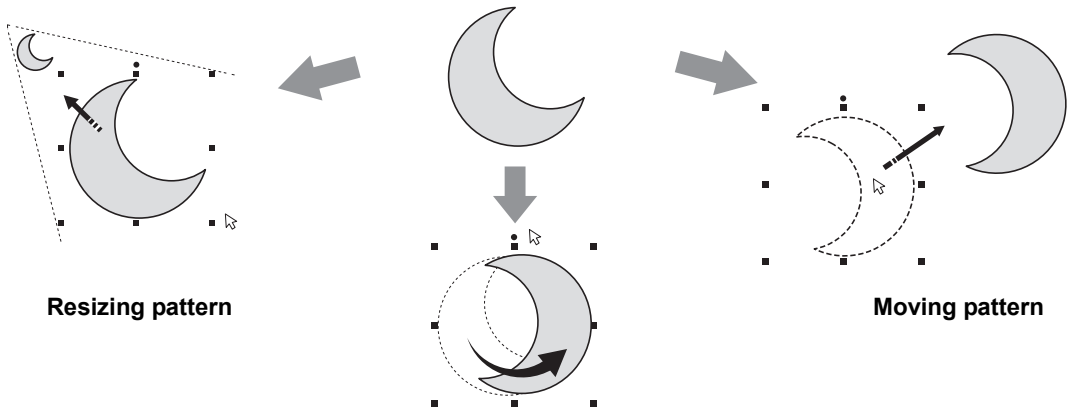




1. **Select [Outline Shapes] from the [From] selector of the [Import] pane.**
2. **Select [OL_leaf06.pes] from the [Leaves] category, and drag it into the [Design Page].**
3. **Select [OL_flower01.pes] from the [Floral] category, and drag it into the [Design Page] so that it overlaps the first pattern slightly.**

Laying Out Patterns

After importing the patterns, consider how you would move them around to customize the layout.
The patterns can be not only rearranged, but also enlarged/reduced or rotated simply by dragging them.
The more advanced functions to customize the arrangement are also available in the application.



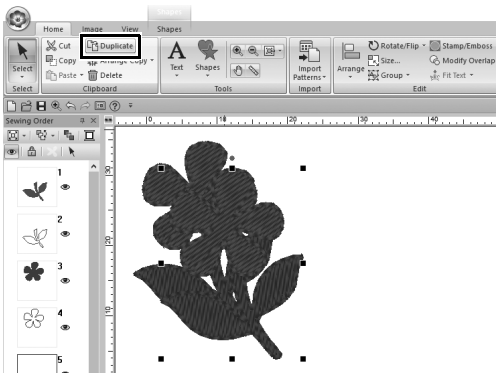
Resizing pattern

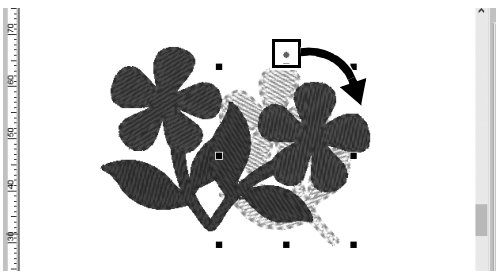
Rotating pattern

Moving pattern

Practical Exercise ⑤

Arranging outline shapes





1 **Drag the pointer to draw a selection frame around the two patterns to be selected.**

2 **Click [Duplicate] in the [Clipboard] group.**

→ The duplicate appears, overlapping the original pattern and offset down and to the right.

3 **Select the duplicate pattern, and drag it into the desired position.**

4 **Drag the red dot at the top of the pattern to the right.**

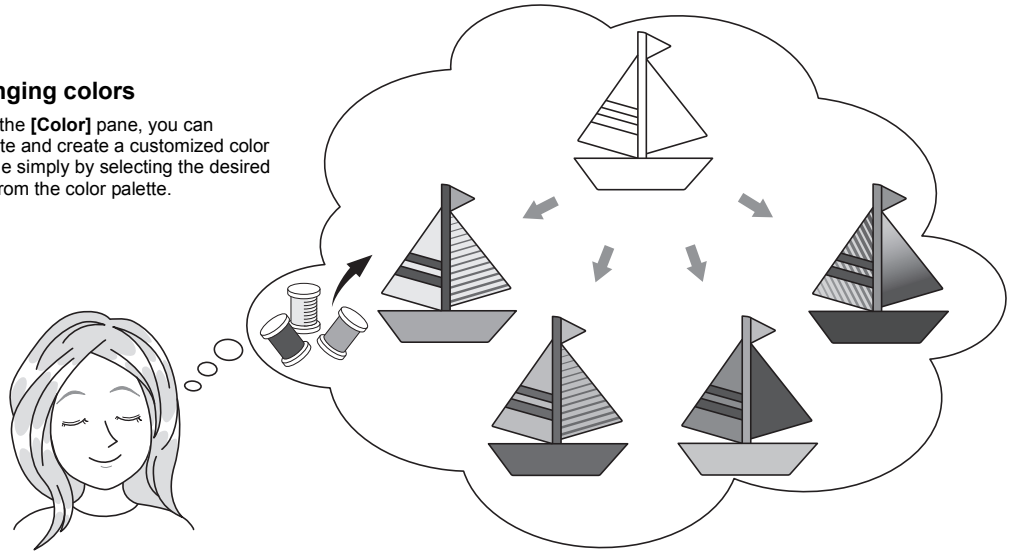
→ The duplicate pattern is rotated clockwise.

Adding / Changing Pattern Colors

Change the color of each pattern part as desired. In order to beautifully finish an embroidery design, the color scheme of the pattern must be considered.

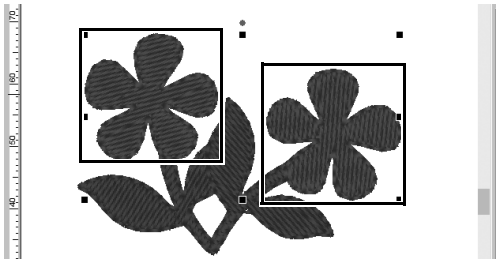
Changing colors

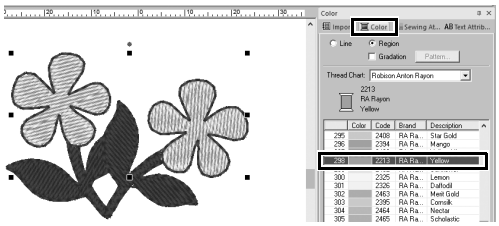
Using the **[Color]** pane, you can simulate and create a customized color scheme simply by selecting the desired color from the color palette.



Practical Exercise ⑥

Changing colors





1 **Click the [Home] tab, and then select** .

2 **Hold down the <Ctrl> key and click each of the two floral patterns.**

3 **Click the [Color] tab, and then click [To list mode] at the bottom of the pane.**

→ The **[Color]** pane in thread list mode appears.

4 **Select [Yellow] from the list as the region color.**

Both the line color and region color for shape patterns can be specified.

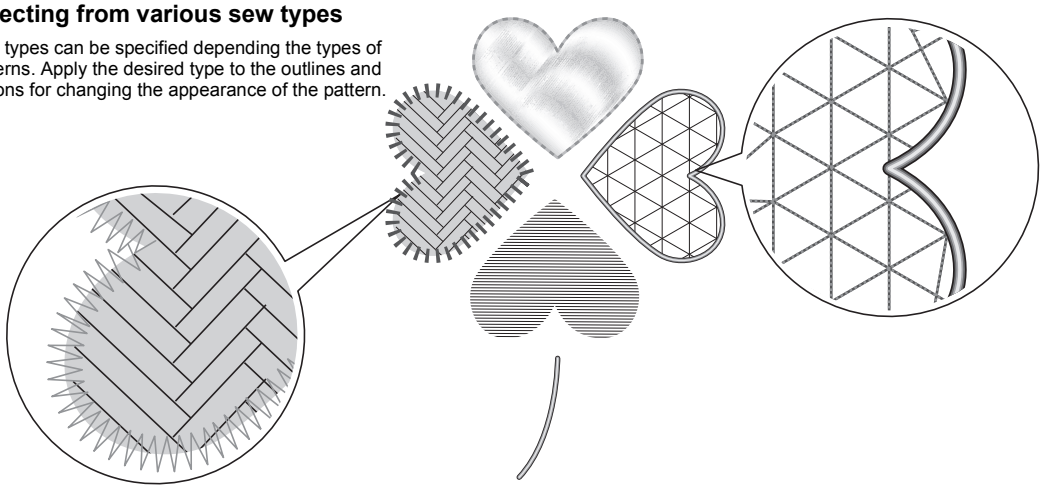
→ The color of the floral shapes changes to yellow.

Specifying Pattern Sew Types

Over twenty sew types can be applied to the lines and regions of a pattern, improving the look of the project. By adding detailed settings to the various stitching patterns, there is no limit to the range of ideas.

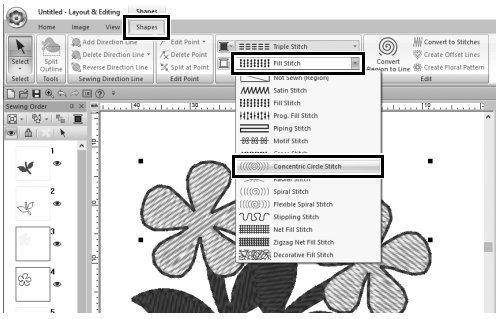
Selecting from various sew types

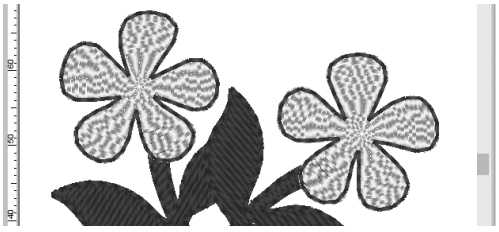
Sew types can be specified depending the types of patterns. Apply the desired type to the outlines and regions for changing the appearance of the pattern.



Practical Exercise ⑦

Changing the sew type



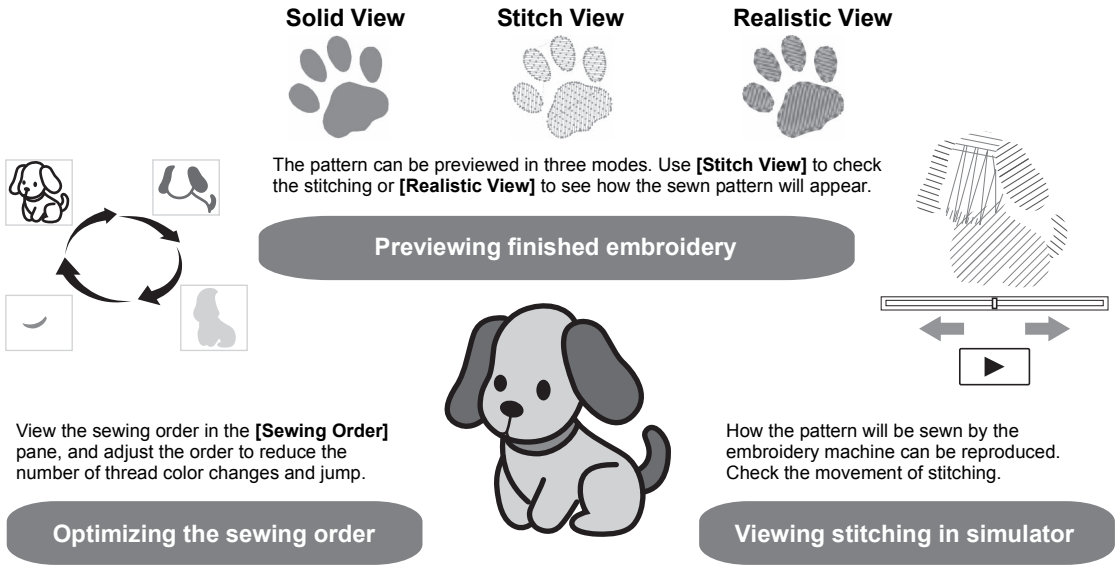


1. **Hold down the <Ctrl> key and click the two floral patterns.**
2. **Select the [Shapes] tab.**
3. **Select [Concentric Circle Stitch] from the [Region sew type] selector in the [Sew] group.**

→ The stitching pattern for the inside regions of the shapes is changed.

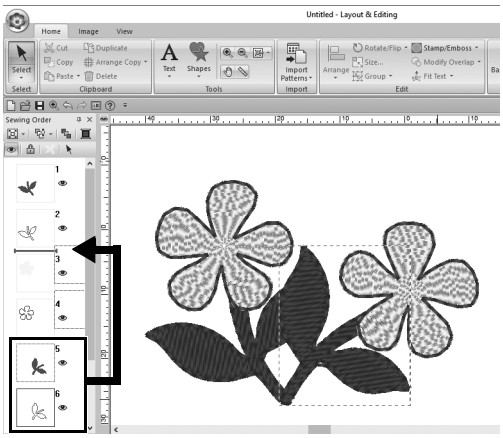
Viewing a Pattern as Embroidery Data

View the pattern as embroidery data when you near completion of a project that you have visualized, for example, to check how it will appear when sewn by the machine or what is the best sewing order.



Practical Exercise ⑧

Changing the sewing order



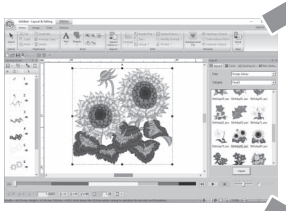
1 **Hold down the <Ctrl> key and click the duplicate leaf pattern (frame 5 and 6) in the [Sewing Order] pane.**

2 **Drag the selected frames between frames 2 and 3.**

3 **Click ▶ at the bottom-right of the screen to begin the stitching simulation.**

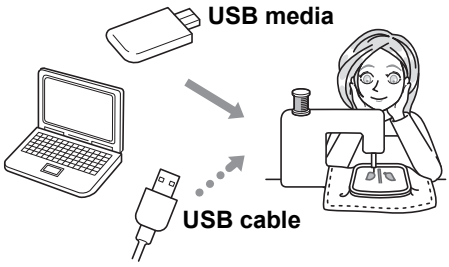
Sewing the Pattern

After checking the embroidery data you have designed, transfer it to the embroidery machine to sew. Select the method appropriate for the operating environment of your embroidery machine.



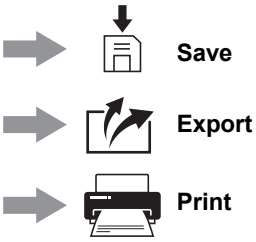
Transferring to embroidery machine

The data transfer method can be selected from a menu available in the **[Home]** tab. Select the method suitable for your operating environment.



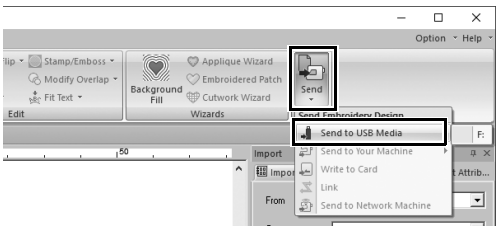
Managing data

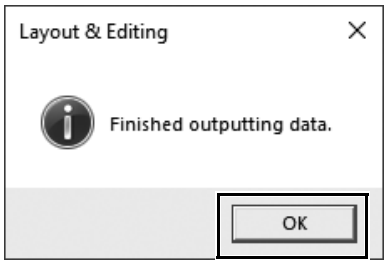
The create/edited embroidery pattern can be saved as data and recalled at any time. The pattern can also be output in a variety of formats.



Practical Exercise ⑨

Transferring to an embroidery machine using USB media





1. **Plug the commercially available USB media into the computer.**
2. **Click [Send] in the [Sew] group of the [Home] tab, select [Send to USB Media] and then click the appropriate drive.**
   → When the patterns have been copied to the USB media, the message appears.
3. **Click [OK], and then unplug the USB media.**
4. **Insert the USB media into the USB port on the embroidery machine, and then import the data.**
   For details on importing data onto the embroidery machine, refer to the manuals supplied with it.

Saving/Opening/Printing pattern data file

1 **Click in the upper-left corner of the window.**

→ The **[File]** menu appears.

2 **Select the desired command from the menu.**

A list of the most recently used files, starting from the top, appears under **[Most Recently Used Files]**.

Exiting the Application

Practical Exercise ⑩

Exiting Layout & Editing

1 **Click in the upper-left corner of the window.**

→ The **[File]** menu appears.

2 **Click [Exit] in the lower-right corner of the menu window.**

The application can also be closed by clicking × in the upper-right corner of the **[Layout & Editing]** window.

Creating Various Embroidery Designs

This section will take a project introduced in the beginning of this guide as an example to describe the functions, tools and operations for creating a well-designed embroidery pattern. Learn practical skills and expand your range of ideas.

Practical Application ①

Floral wreath – Arranging stitch patterns –

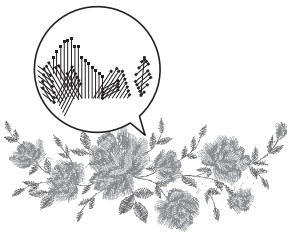
Step 1 Importing and rotating a pattern

Step 2 Duplicating a pattern

Step 3 Flipping a pattern

Step 4 Arranging patterns

About stitch patterns



We recommend using a built-in stitch pattern in its original size, or resizing it only slightly.

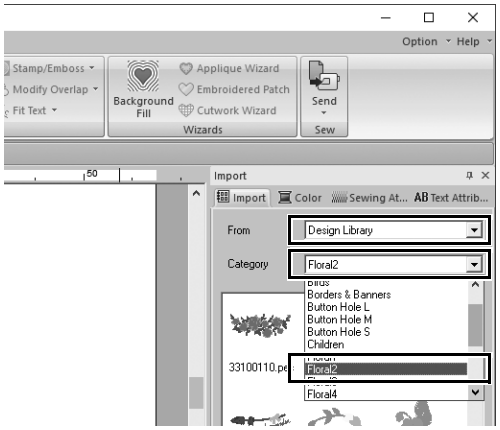
Stitch patterns contain a collection of information including needle drop points and thread color order. Upon being resized, the stitching becomes more dense or light while maintaining the unchanged needle drop point pattern. These changes may have an influence on the quality of your embroidery project.

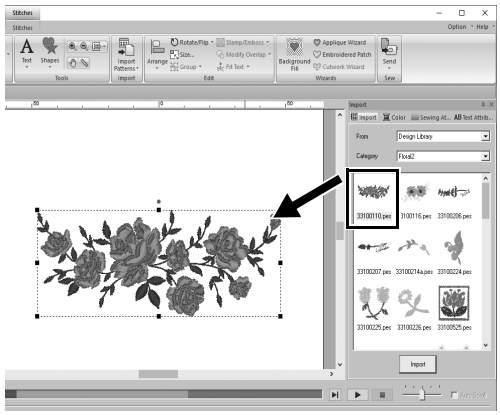
Setting the Design Page size

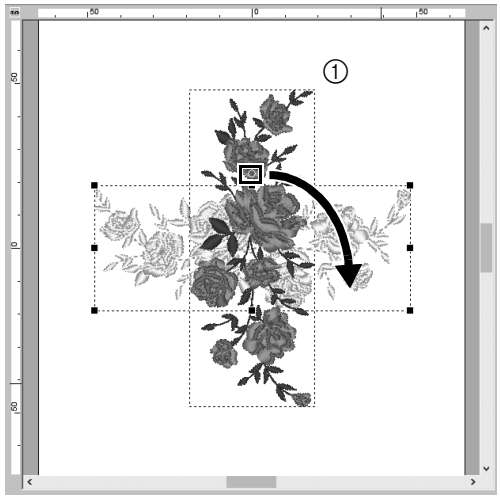
Click and select **[Design Settings]** in the command list. In the dialog box that appears, change **[Design Page]** size to "130 × 180" mm. (▶ page 19)

Step 1

Importing and rotating a pattern







1 **In the [Import] pane, select [Design Library] from the [From] selector, then [Floral2] from the [Category] selector.**

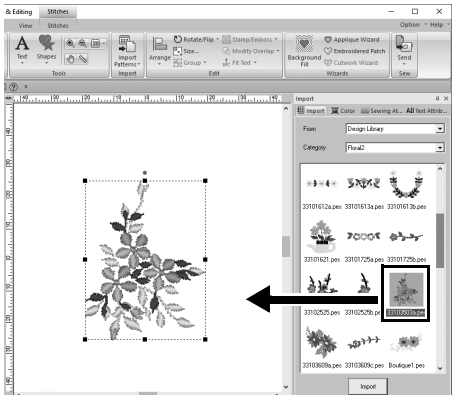
2 **Select [33100110.pes] from the list of patterns displayed in the pane, and then drag it into the [Design Page].**

3 **While holding down the <Shift> key, drag the red dot at the top of the pattern to the right to rotate the pattern 90° clockwise (①).**

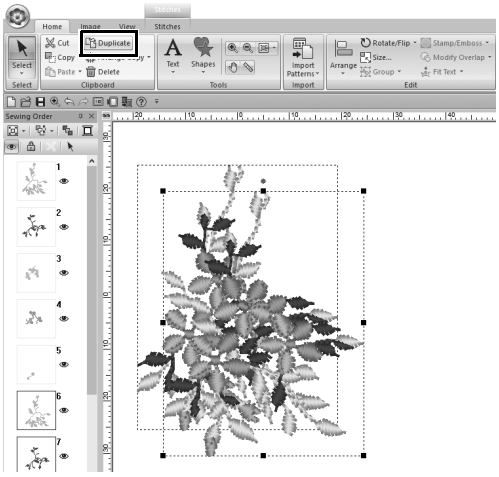
Holding down the **<Shift>** key while dragging the red dot rotates the pattern in 15° increments.

Step 2

Duplicating a pattern



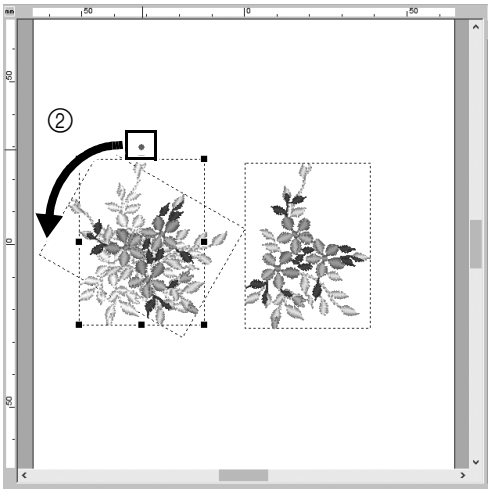
1 **As in "Step 1", import pattern [33103503a.pes] from the [Floral2] category in the [Import] pane.**



2 **After selecting the pattern, click [Duplicate] in the [Clipboard] group to duplicate the pattern.**

The **[Duplicate]** command can also be selected from the menu that appears after right-clicking the selected pattern.

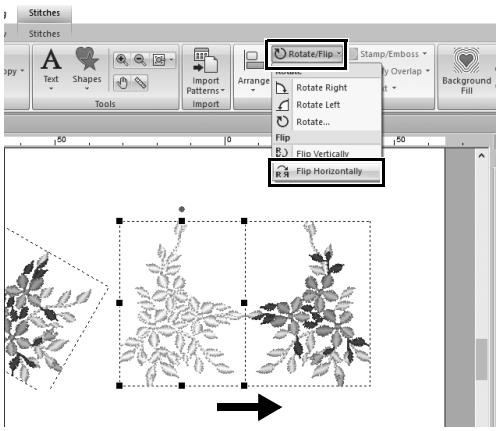
→ The duplicate appears, overlapping the original pattern and offset down and to the right.

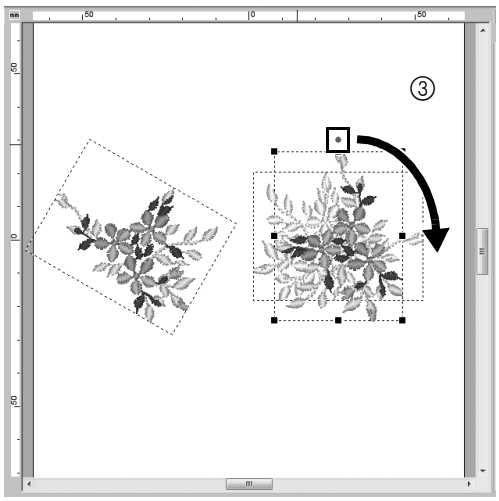


3 **Rotate the original pattern 60° counterclockwise (②).**

Step 3

Flipping a pattern





1 **After selecting the duplicate pattern, click [Rotate/Flip] in the [Edit] group, select [Flip Horizontally] under [Flip].**

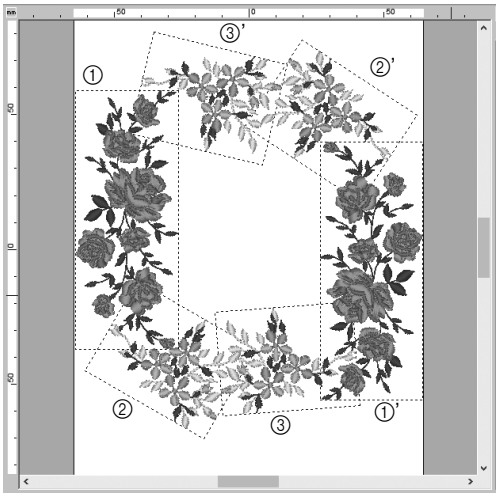
The **[Flip]** command can also be selected from the menu that appears after right-clicking the selected pattern.

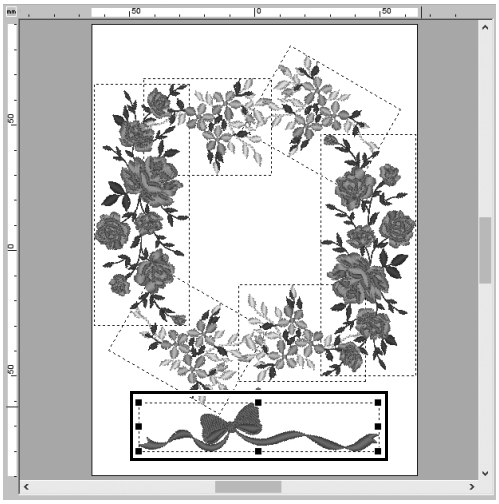
→ The selected pattern is flipped horizontally.

2 **Rotate the flipped pattern 90° clockwise (③).**

Step 4

Arranging patterns





1 **Arrange the imported patterns to create a circle as shown in the figure (left), using the [Duplicate], [Rotate] and other [Arrange] commands.**

2 **Select [no77_2.pes] in the [Lace & Ribbon] category of the [Import] pane, and then drag it below the flower patterns.**

Practical Application ②

Team Jersey numbers – Combining text –

Step 1 Entering text

Step 2 Changing text color and sew type

Step 3 Importing transformed text

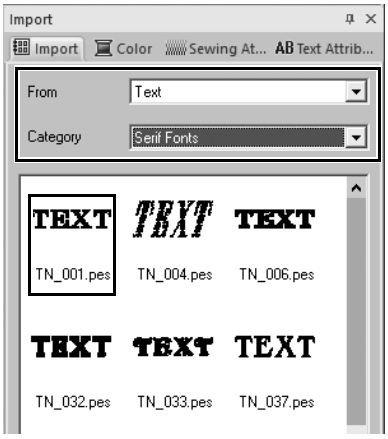
Step 4 Aligning patterns

About text patterns

130 built-in fonts are available in text pattern. Most of them can be divided into blocks according to the shape of the character, and the sewing direction is different for each block. This allows the patterns to appear more like three-dimensional and manual embroidery. Their shape consist of a line (outline) and a region (inside area), each of which can be set to a different sew type and color.

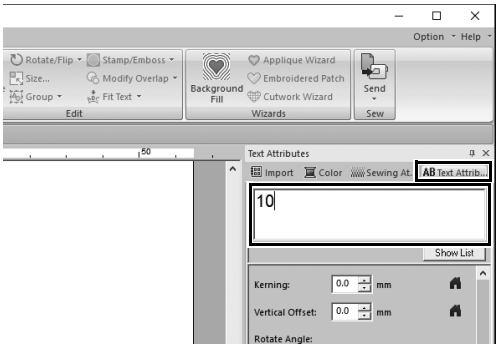
Step 1

Entering text



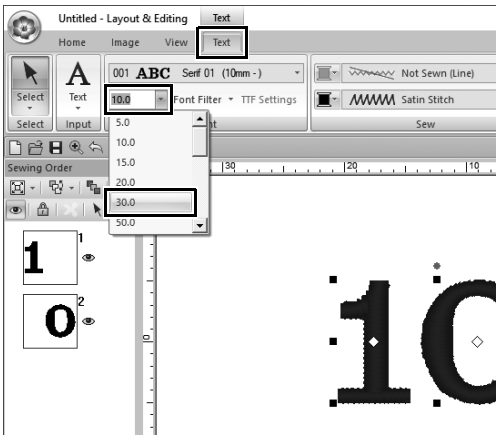
1 In the [Import] pane, select [Text] from the [From] selector, then [Serif Fonts] from the [Category] selector.

2 Select [TN_001.pes] (Serif 01), and then drag it into the [Design Page].



3 Click the [Text Attributes] tab.

4 After clicking in the text field to enter input mode, delete the text "TEXT", type in "10", and then press the <Enter> key.

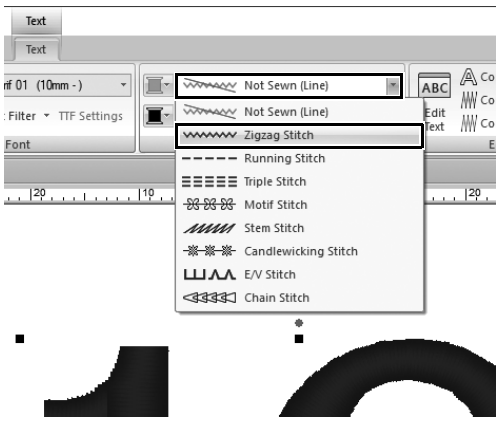


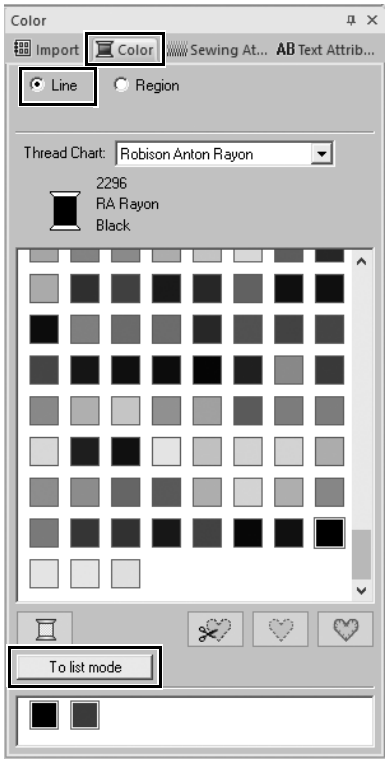
5 After selecting the text "10", click the [Text] ribbon tab.

6 Click the down arrow to the right of the [Text Size] selector in the [Font] group, and then select "30.0" from the list.

Step 2

Changing text color and sew type

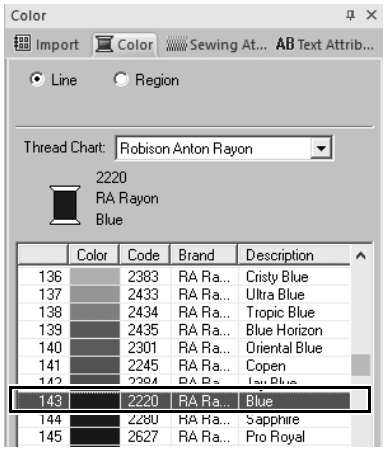


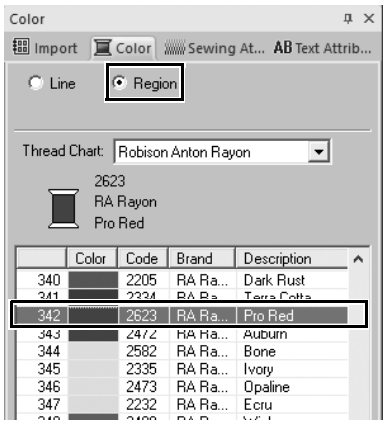


1 **Click the [Text Outline Sew Type] selector in the [Sew] group, and then click [Zigzag Stitch] in the list.**

2 **Click the [Color] tab, select the [Line] check circle, and then click [To list mode] at the bottom of the pane.**

→ The **[Color]** pane in thread list mode appears.



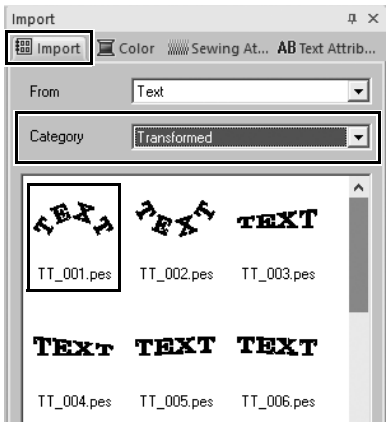


3 **Select [Blue] from the list.**

4 **Select the [Region] check circle in the [Color] pane, and then select [Pro Red] in the color palette.**

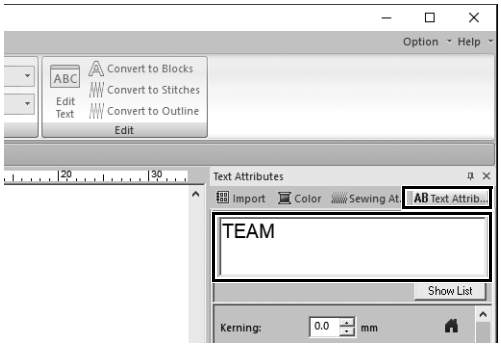
Step 3

Importing transformed text



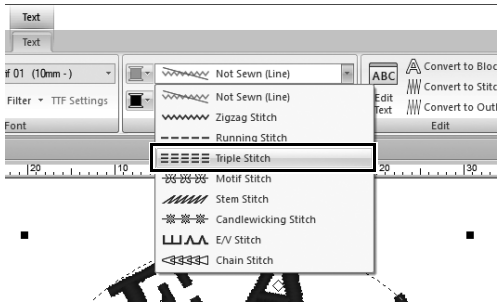
1 In the [Import] pane, select [Transformed] from the [Category] selector.

2 Select [TT_001.pes] (arched text), and then drag it into the [Design Page].



3 Click the [Text Attributes] tab.

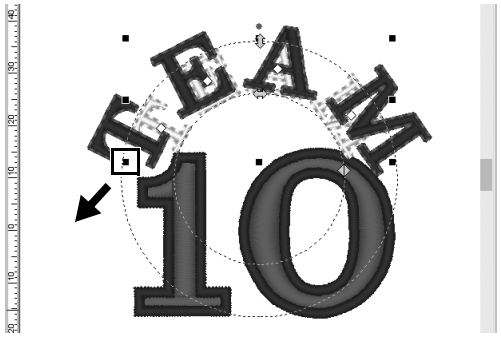
4 After clicking in the text field to enter input mode, retype in "TEAM" and then press the <Enter> key.



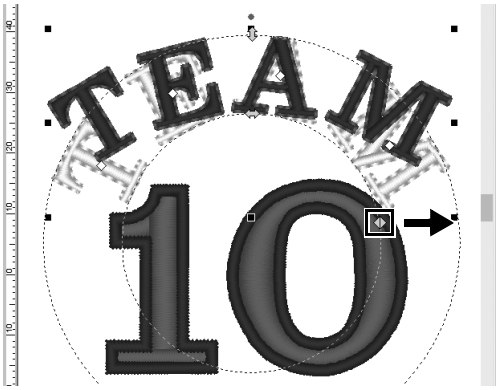
5 After selecting the text "TEAM", click the [Text] ribbon tab.

6 As in "Step 2", select [Triple Stitch] from the [Text Outline Sew Type] selector in the [Sew] group and [Pro Red] as the line color.

7 Select [Blue] as the region color.



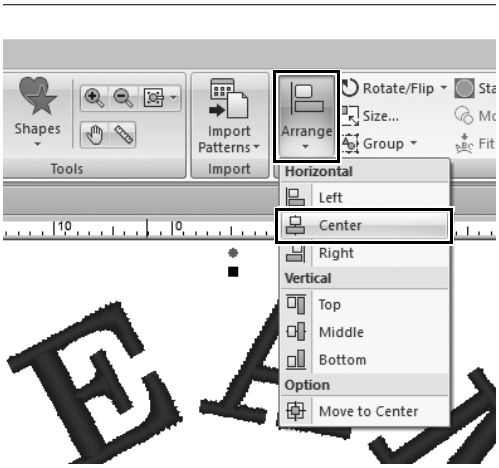
8 After selecting the text "TEAM" with the [Select] tool, hold down the <Shift> key and drag a black dot in a corner of the pattern to enlarge the pattern to the desired size.



9 Drag ◇ to adjust the radius of the circle that the text is formed on.

Step 4

Aligning patterns



1 Drag the pointer to draw a selection frame around the patterns "TEAM" and "10" to be selected.

2 Click the [Home] tab.

3 Click [Arrange] in the [Edit] group, and then click [Center] under [Horizontal].

Practical Application ③

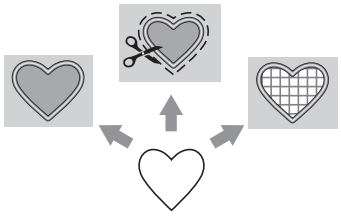
Emblem – Using the Template wizard –

Step 1 Starting the wizard

Step 2 Editing the text

Step 3 Outputting the design data

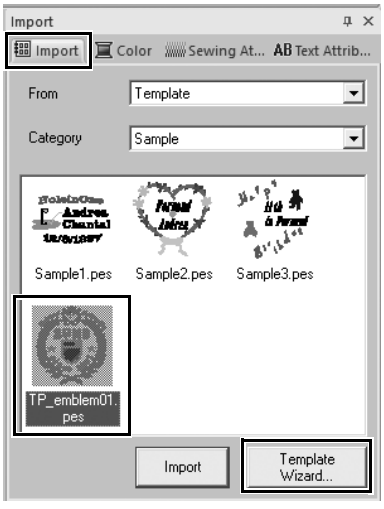
Using the wizard



Wizards for importing photos and using design templates can be started from the startup wizard that appears after the application is started, and wizards for creating appliqués and patches can be started from the **[Home]** tab in the main window of **[Layout & Editing]**. By following the application instructions to enter the necessary information, even a beginner can create a high-quality finished project.

Step 1

Starting the wizard



1 **In the [Import] pane, select [Template] from the [From] selector, then [Sample] from the [Category] selector.**

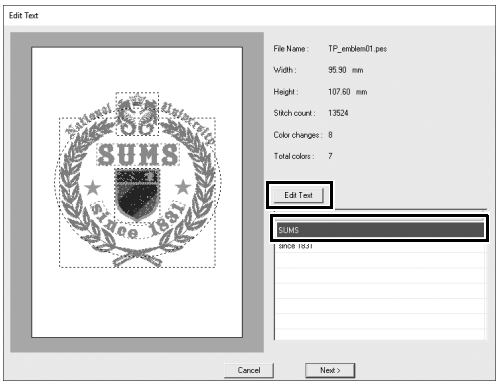
→ Thumbnails of the templates in the selected category appear.

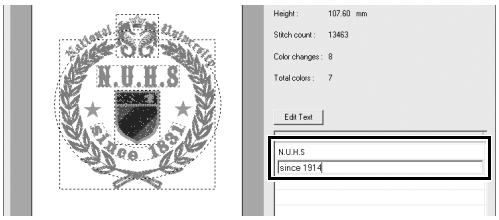
2 **Select the thumbnail [TP_emblem01.pes], and then click [Template Wizard].**

→ The **[Template Wizard]** starts up.

Step 2

Editing the text





1 **Click "SUMS" in the text edit box, and then click [Edit Text].**

→ The text "SUMS" is highlighted and can be edited.

2 **Use the keyboard to type "N.U.H.S", and then press the <Enter> key.**

→ The text "since 1831" in the second row is highlighted and can be edited.

3 **Use the keyboard to type "since 1914", and then press the <Enter> key.**

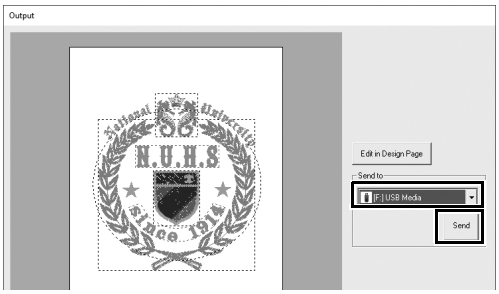
→ The new text appears in the preview on the left side of the dialog box.

4 **Click [Next].**

→ The **[Output]** dialog box appears.

Step 3

Outputting the design data



1 **Click the [Send to] selector to select where to output the data, and then click [USB Media] in the appropriate drive.**

2 **Click [Send].**

→ The data for the template design is copied to the selected USB media, and then the message "**Finished outputting data.**" appears.

3 **Click [OK].**

Transfer the data to an embroidery machine to sew your project.

Practical Application ④

Photo embroidery - Creating an embroidery pattern from a photo -

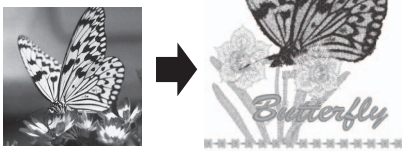
Step 1 Selecting an area of photo and tuning color of photo

Step 2 Adjusting the embroidery hoop size and pattern size

Step 3 Adjusting the color and brightness

Step 4 Adding text

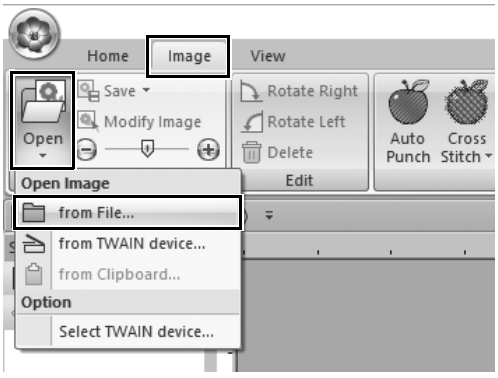
Converting an image to an embroidery pattern



You can create embroidery patterns from image data such as photos. Further customize the embroidery pattern by selecting the area of the photo to be embroidered, adjusting the color and brightness, changing the pattern size according to the embroidery hoop, or adding characters and other patterns.
In this example, we will use your favorite photo, etc., to create an original embroidery pattern, which can directly be used with your embroidery machine.

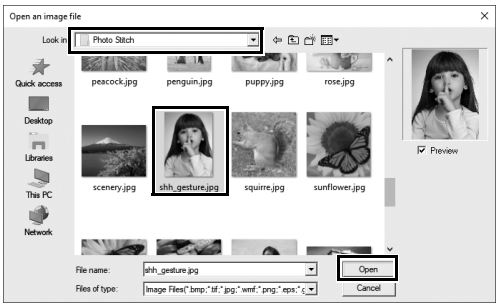
Step 1

Selecting an area of photo and tuning color of photo



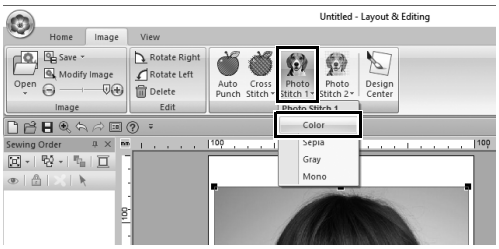
1 **On the [Image] tab, click [Open] in the [Image] group, and then select [from File] under [Open Image].**

→ The **[Open an image file]** dialog box appears.



2 **Select [shh_gesture.jpg] that is located at Documents (My documents)\Palette Ver.11\ Sample\Layout & Editing\Photo Stitch, and then click [Open].**

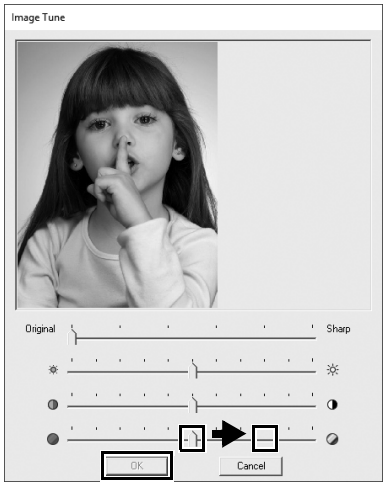
→ The selected photo appears in the **[Design Page]**.



3 **Click [Photo Stitch 1] in the [Stitch Wizard] group, and then click [Color].**

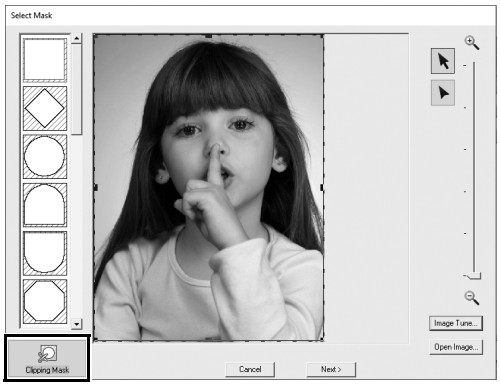
→ The **[Select Mask]** dialog box appears.

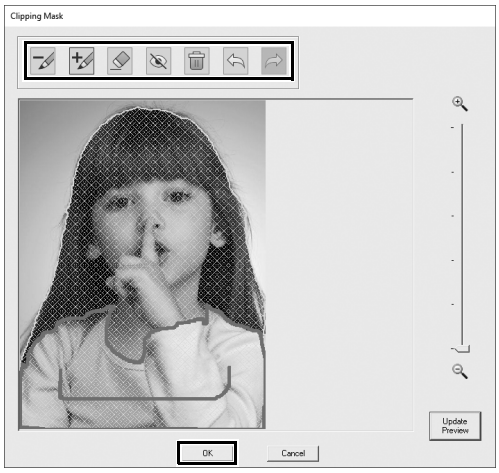
4 **Click [Image Tune].**



5 **Adjust the sharpness, brightness, contrast and color saturation.**

For this example, increase the saturation by dragging the saturation slider to the third setting from the right, and then click **[OK]**.





6 **Click** **.**

→ The **[Clipping Mask]** dialog box appears, and an image mask is automatically created. The mask appears as the blue shading over the girl.

7 **To use this image mask, click [OK].**

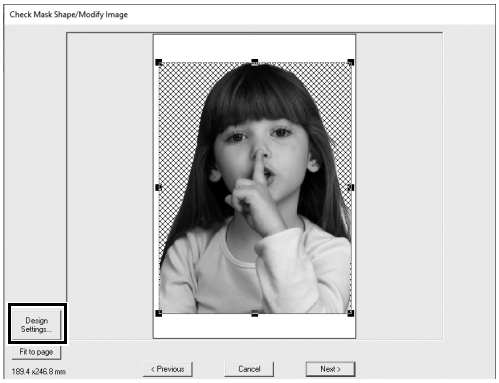
To adjust the image mask, use the tools at the top of the dialog box, and then click **[OK]**.

Step 2

Adjusting the embroidery hoop size and pattern size

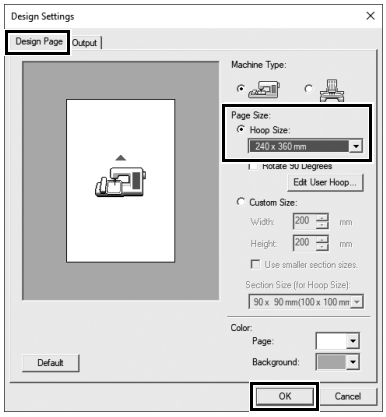
1 **Click [Next].**

→ The **[Check Mask Shape/Modify Image]** dialog box appears.
The area outside of the image mask appears as .



2 **Click [Design Settings].**

→ The **[Design Settings]** dialog box appears.



3 **On the [Design Page] tab, select [240 x 360 mm] under [Page Size], and then click [OK].**

Select an embroidery hoop size that fits the size of the created pattern.

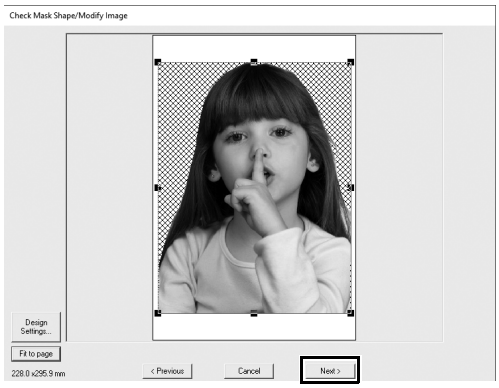
→ The **[Check Mask Shape/Modify Image]** dialog box appears again, and a **[Design Page]** with the new embroidery hoop size appears.

4 **Click [Fit to page].**

→ The size of the image is adjusted to fill the selected embroidery hoop.

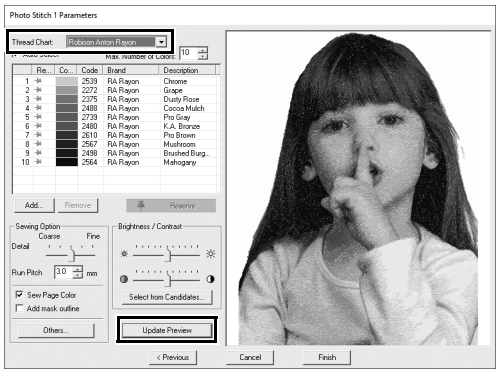
Step 3

Adjusting the color and brightness



1 **Click [Next].**

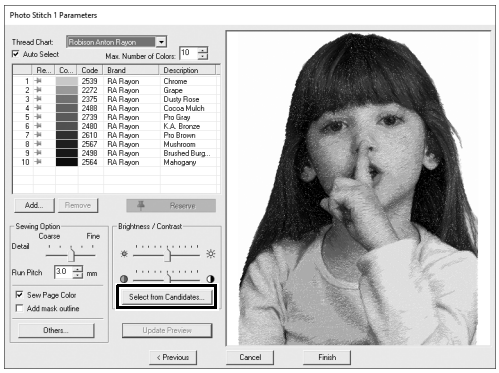
→ A preview of the image converted to an embroidery pattern appears.



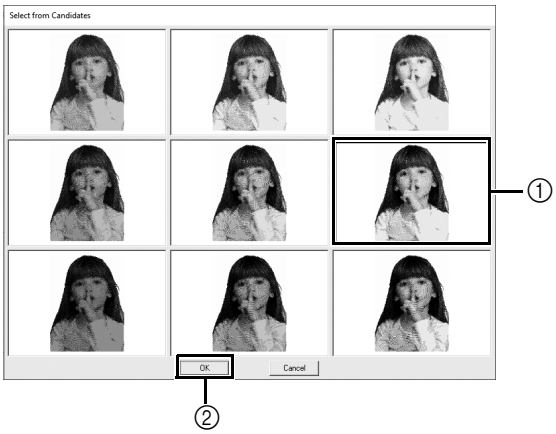
2 **Select the thread chart to be used from the [Thread Chart] selector.**

Adjust the parameters in the windows as desired.

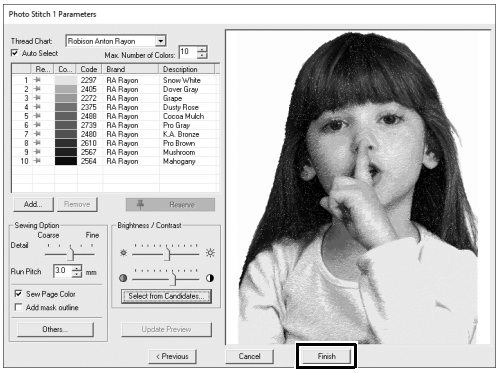
After adjusting the parameters, click **[Update Preview]** to update the preview.



3 **Click [Select from Candidates].**



4 **Select one of the automatically adjusted patterns that appeared (①), and then click [OK] (②).**

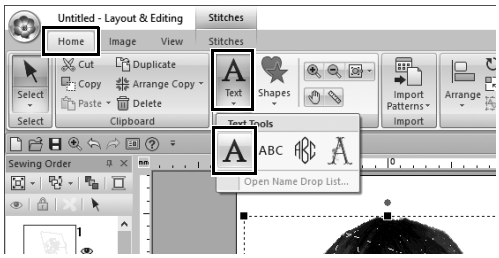


5 **Check the adjusted color tones, and then click [Finish].**

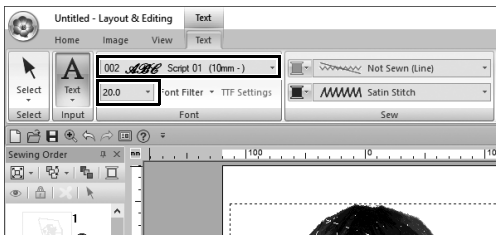
→ The embroidery pattern is created.

Step 4

Adding text



1 **On the [Home] tab, click [Text] in the [Tools] group, and then select [Text] under [Text Tools].**



2 **On the [Text] tab, select [002 Script 01] from the [Font] selector, and select [20.0] from the [Text Size] selector.**

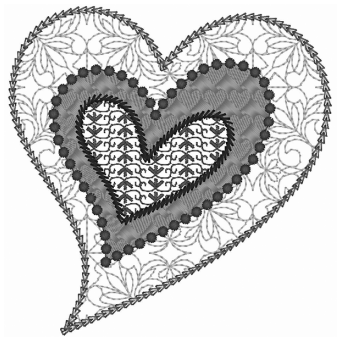
3 **Click below the image in the [Design Page], type "2000.01.01", and then press the <Enter> key.**

4 **Specify the following settings for the text.**

Region sew type	Fill Stitch
Region color	Pro Gold

Practical Application ⑤

Heart pattern – Changing the stitching for each shape pattern –



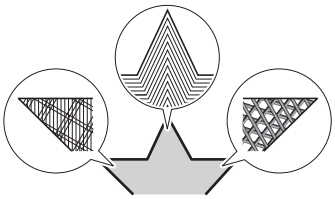
Step 1 Importing an outline shape

Step 2 Applying decorative fill stitches to a shape

Step 3 Applying programmable stitches to a shape

Step 4 Applying motif stitches to a shape

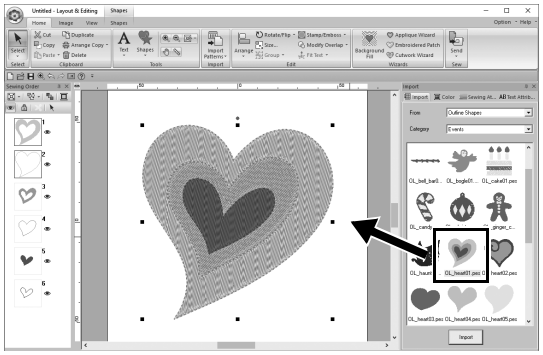
About region sew types



The sew type for areas within closed outlines of text patterns or shapes can be specified. You can create both gorgeous and simple projects just by selecting the desired sew type from a list. The application includes patterned and motif stitches that can be customized using the **[Programmable Stitch Creator]**.

Step 1

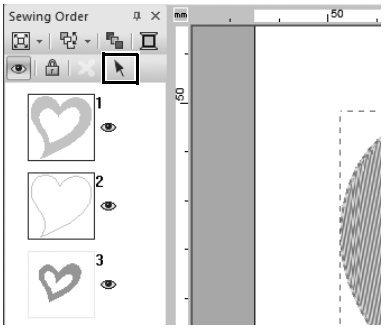
Importing an outline shape

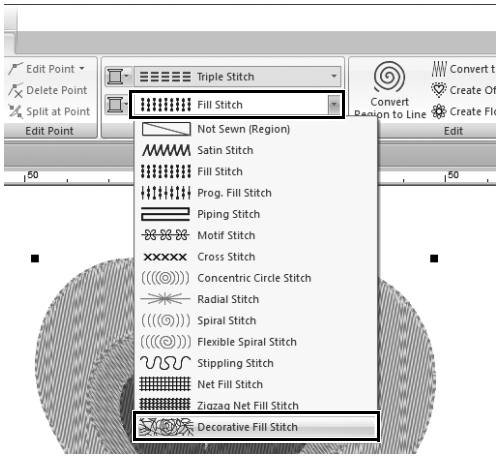


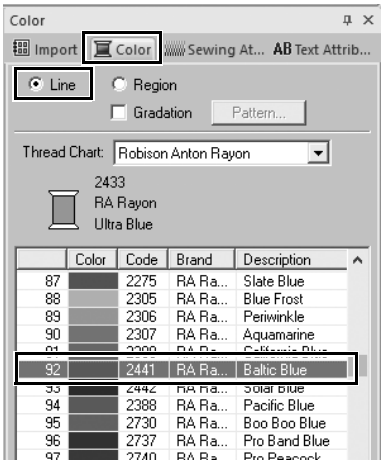
1. **In the [Import] pane, select [Outline Shapes] from the [From] selector, then [Events] from the [Category] selector.**
2. **Select pattern [OL_heart01.pes], and then drag it into the [Design Page].**

Step 2

Applying patterned stitches to a shape







1 Click any open space on the screen to unselect all items.

2 While holding down the <Ctrl> key, click the line (frame 2) and region (frame 1) of the largest heart pattern arranged in the [Sewing Order] pane.

3 Click at the top of the [Sewing Order] pane.

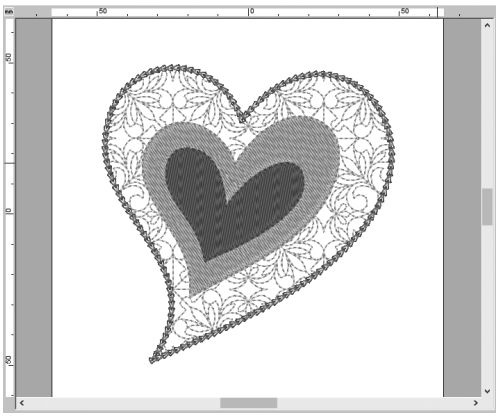
4 Click the [Shapes] ribbon tab.

5 Click the [Region sew type] selector in the [Sew] group, and then select [Decorative Fill Stitch] in the list.

6 Click the [Line sew type] selector in the [Sew] group, and then select [Chain Stitch] in the list.

7 Click the [Color] tab, and then switch the pane to thread list mode.

8 Select [Line], and then click [Baltic Blue] in the color list.



9 **Click the [Sewing Attributes] tab. Switch the pane to expert mode, and then specify the following settings.**

■ **Line sew**

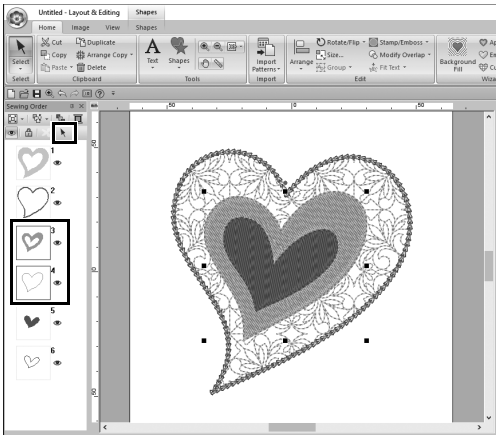
Stitch Type	◁
Size	3.0 mm
Time	5 times
Arrange	◁
Start/End Type	Feed

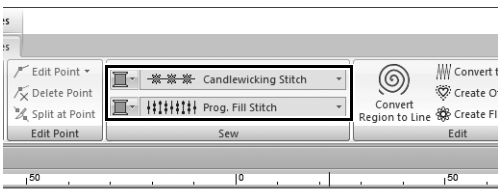
■ **Region sew**

Decorative fill pattern	df_pat002
Pattern Height	50.0 mm
Pattern Width	50.0 mm
Minimize Feed	☑ (ON)
Direction	0 degree
Run pitch	2.0 mm
Random Shift	0 %

Step 3

Applying programmable stitches to a shape

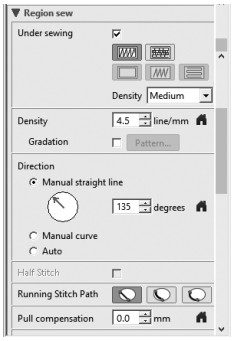


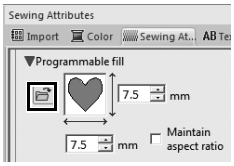


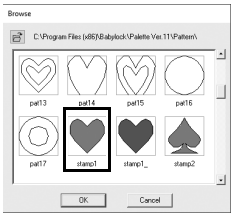
1 **Select the second-largest heart pattern (frames 3 and 4) in the [Sewing Order] pane.**

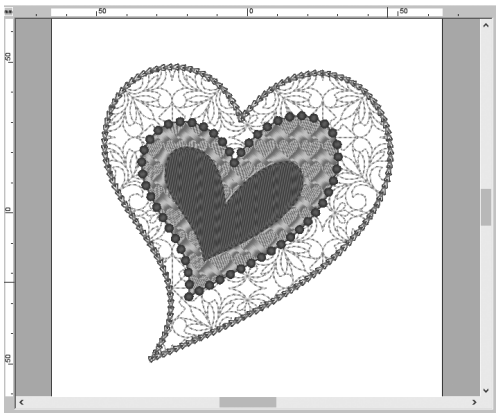
2 **Set a color and sew type for each shape as follows.**

Line sew type	Candlewicking Stitch
Line color	Jay Blue
Region sew type	Prog. Fill Stitch









3 **Click the [Sewing Attributes] tab, and then specify the following settings.**

■ **Line sew**

Density	Medium
Size	3.0 mm
Spacing	1.0 mm
Start/End Type	Feed

■ **Region sew**

Under sewing	, Medium
Density	4.5 line/mm
Direction	Manual straight line, 135 degrees
Running Stitch Path	
Pull compensation	0.0 mm

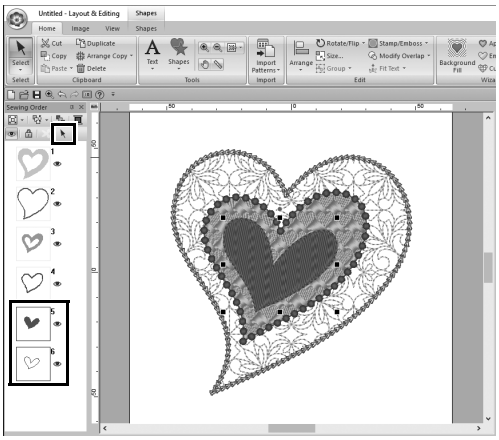
Programmable fill

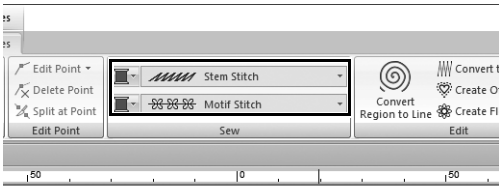
Click , select the desired pattern in the **[Browse]** dialog box, and then click **[OK]**. For this example, select **[stamp1]**.

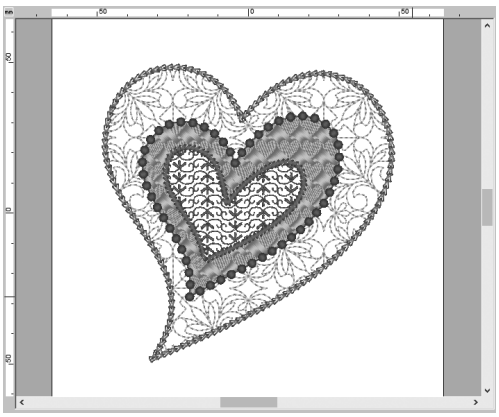
Fill stitch pattern	stamp1
Pattern height	7.5 mm
Pattern width	7.5 mm
Direction	0 degree
Offset	row, 0 %

Step 4

Applying motif stitches to a shape







1 **Select the smallest heart pattern (frames 5 and 6) in the [Sewing Order] pane.**

2 **Click the [Shapes] tab.**

Line sew type	Stem Stitch
Line color	Purple Shadow
Region sew type	Motif Stitch

3 **Click the [Sewing Attributes] tab, and then specify the following settings.**

■ **Line sew**

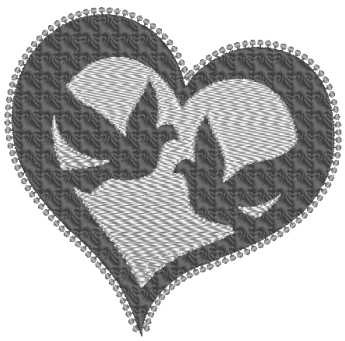
Width	2.0 mm
Spacing	1.5 mm
Angle	45 degrees
Stitch Type	(Triple)
Start/End Type	Feed

■ **Region sew**

Motif pattern	motif074
Motif	Pattern1 only
Motif height	10.0 mm
Motif width	9.5 mm
H-Arrange	
V-Arrange	
H-Offset	0.0 mm
V-Offset	1.0 mm
H-Spacing	0.0 mm
V-Spacing	-6.0 mm

Practical Application ⑥

Bird of peace – Applying gradation to a vector image –



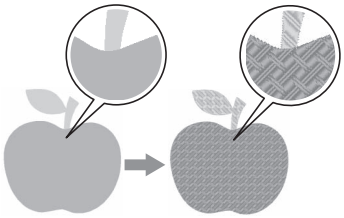
Step 1 Importing vector images (SVG files)

Step 2 Displaying hidden objects

Step 3 Decorating the outer heart shape

Step 4 Applying gradation

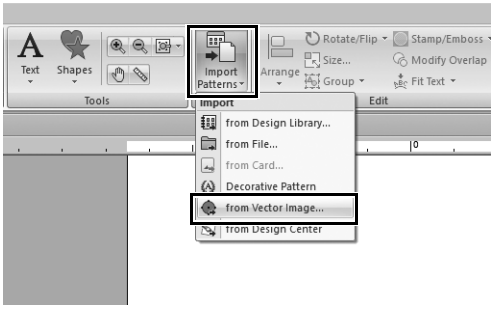
Creating embroidery patterns using images



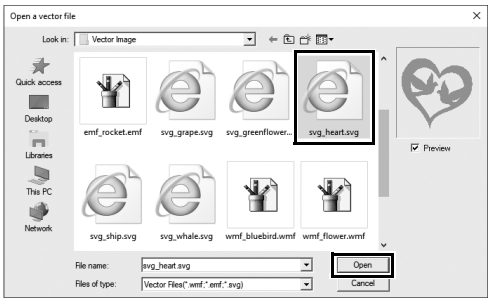
An embroidery pattern can be created from an image, such as photo or illustration. Use the [**Import from Vector Image**] command for converting WMF, EMF and SVG image files to embroidery patterns. The various [**Stitch Wizard**] functions are also available to create embroidery patterns from BMP, JPG and PNG image files.

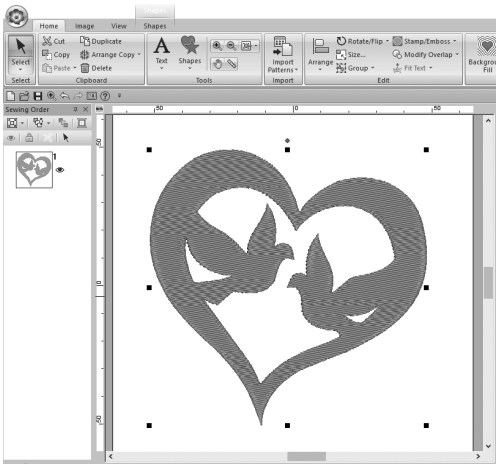
Step 1

Importing vector images (SVG files)



1. **Click the [Home] tab.**
2. **Click [Import Patterns] in the [Import] group, and then select [from Vector Image] in the menu.**
   → The **[Open a vector file]** dialog box appears.





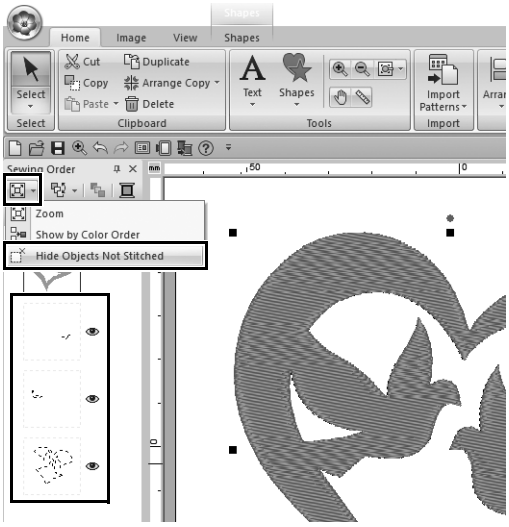
3 **Select the file to be imported, and then click [Open].**

For this example, we will import **[svg_heart.svg]**.

→ The image appears in the **[Design Page]** as a shape pattern.

Step 2

Displaying hidden objects

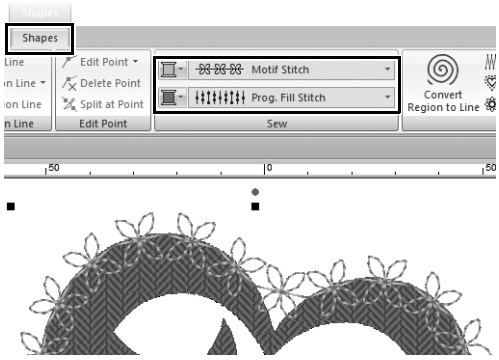


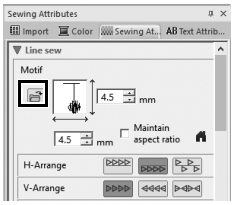
1 **Click in the toolbar at the top of the [Sewing Order] pane, and then click [Hide Objects Not Stitched] in the menu.**

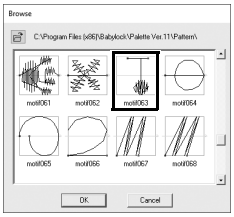
→ Hidden objects that are not to be stitched appear in the pane.

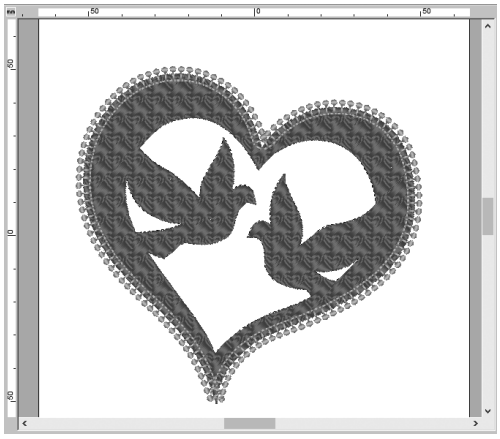
Step 3

Decorating the outer heart shape









1 **Select the colored area of the heart shape, and then click [Shapes] tab.**

2 **Specify a color and sew type for each shape as follows.**

Line sew type	Motif Stitch
Line color	Salmon
Region sew type	Prog. Fill Stitch
Region color	Begonia

3 **Click the [Sewing Attributes] tab. Switch the pane to expert mode, and then specify the following settings.**

■ **Line sew**

Motif pattern	motif063
Motif height	4.5 mm
Motif width	4.5 mm
H-Arrange	
V-Arrange	
Offset	0.0 mm
Spacing	0.0 mm
Run pitch	5.0 mm
Start/End Type	Feed

■ **Region sew**

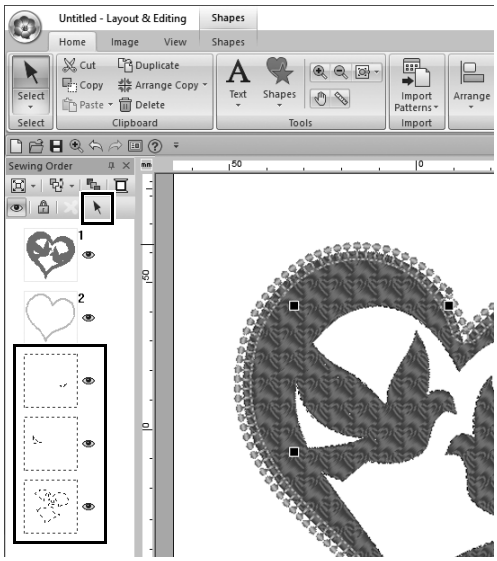
Under sewing	, Medium
Density	4.8 line/mm
Direction	Manual straight line, 45 degrees
Running Stitch Path	
Pull compensation	0.0 mm

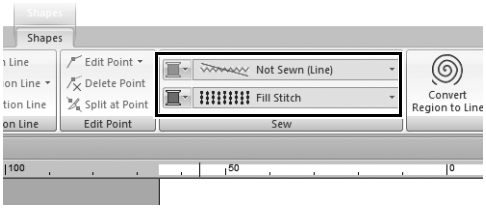
Programmable fill

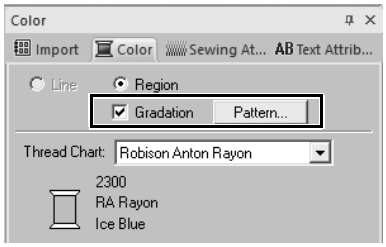
Pattern	pat13
Pattern height	6.0 mm
Pattern width	6.0 mm
Direction	0 degree
Offset	row, 0 %

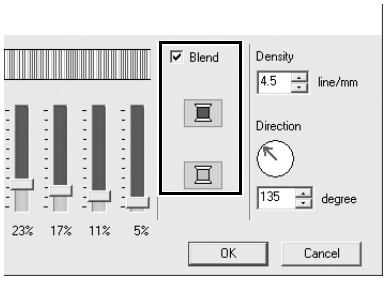
Step 4

Applying gradation









1 **Move the pointer into the [Sewing Order] pane and drag it to draw a selection frame around all the inner patterns, and then click at the top of the pane.**

2 **Specify a color and sew type for each shape as follows.**

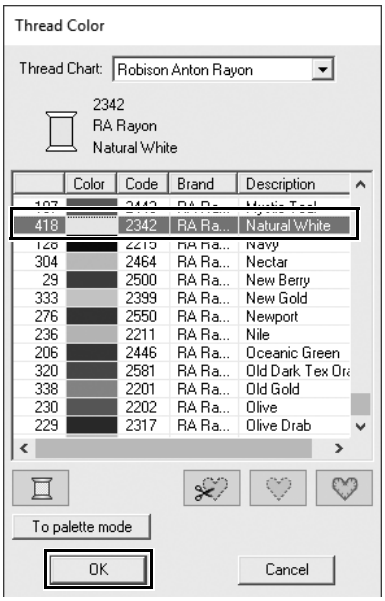
Region sew type	Fill Stitch
Region color	Ice Blue

3 **Select the [Gradation] check box, and then click [Pattern].**

→ The **[Gradation Pattern Setting]** dialog box appears.

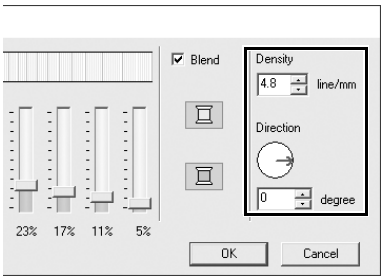
4 **Select the [Blend] check box on the right side of the dialog, and then click (top).**

→ The thread color list appears.



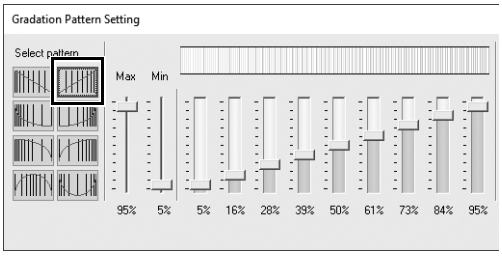
5 **Select the color to be used in the two-color gradation, and then click [OK].**

For this example, select **[Natural White]**.

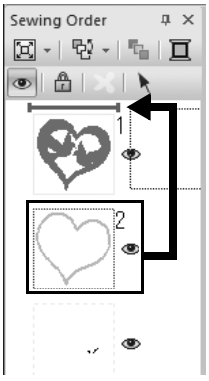


6 **Specify the following settings using the right side of the [Gradation Pattern Setting] dialog box.**

Density	4.8 line/mm
Direction	0 degree



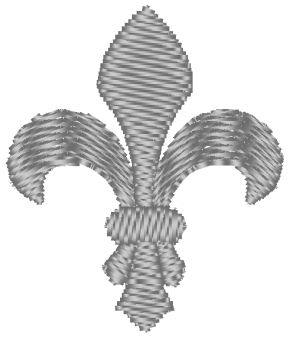
7 **Select for gradation pattern, and then click [OK].**



8 **In the [Sewing Order] pane, drag frame 2 (heart shape outline) to the top (above the outer heart shape).**

Practical Application ⑦

Symbol – Specifying the sewing direction for each separate shape –



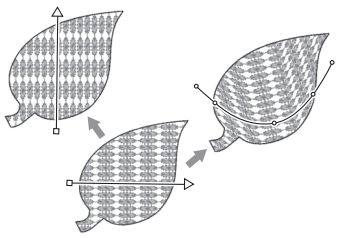
Step 1 Splitting patterns

Step 2 Setting a sewing direction

Step 3 Optimizing the sewing order

Step 4 Grouping pattern parts

Changing sewing direction



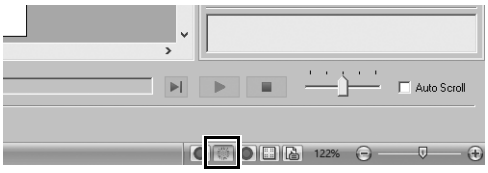
When closed regions are created using **[Shapes]** tools, a uniform sewing direction, indicated by a sewing direction line (red arrow or red curve line), is applied to the entire region. The direction line can be edited by moving the end points, or new sewing direction lines can be added.

The direction line can also be changed into a curve, whose shape can be arranged by dragging points on it.

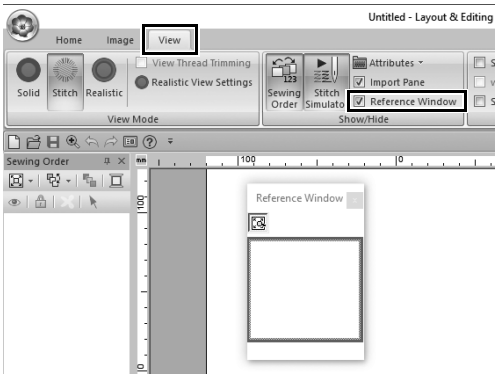
Try various sewing directions and curve shapes to find the optimum setting for the pattern shape.

Step 1

Splitting patterns

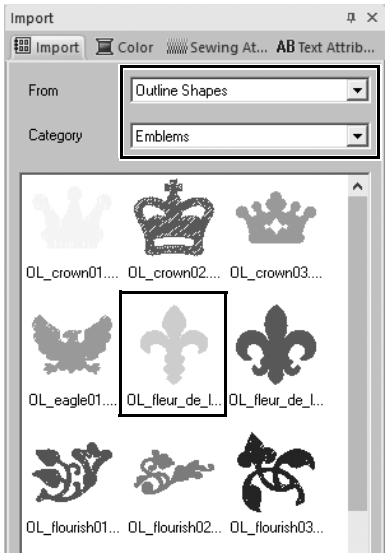


1 **Click at the bottom-right of the screen to switch to the [Stitch View] mode.**



2 **Click the [View] tab, and then select the [Reference Window] check box in the [Show/Hide] group.**

→ The **[Reference Window]** appears.



3 **In the [Import] pane, select [Outline Shapes] from the [From] selector, then [Emblems] from the [Category] selector.**

4 **Select pattern [OL_fleur_de_lys01.pes], and then drag it into the [Design Page].**

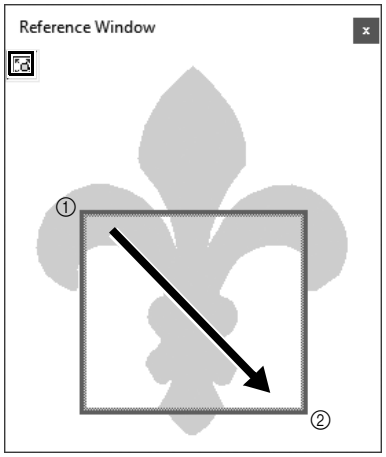
→ If necessary, enlarge or reduce the pattern to an easy-to-edit size.

5 **Select the pattern using the [Select] tool, and then click the [Shapes] tab.**

6 **Click the [Line sew type] selector in the [Sew] group, and then click [Not Sewn (Line)] in the list.**

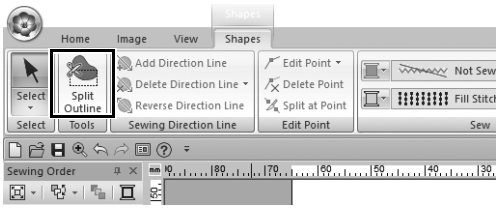
→ The outline is removed.

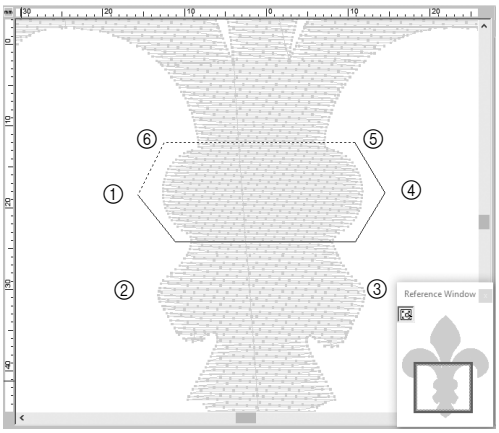
7 **Click in the [Reference Window].**



8 **Drag the pointer in the window to draw a display area frame around the desired part of the pattern to zoom to.**

→ The selected display area is enlarged in the **[Design Page]**.





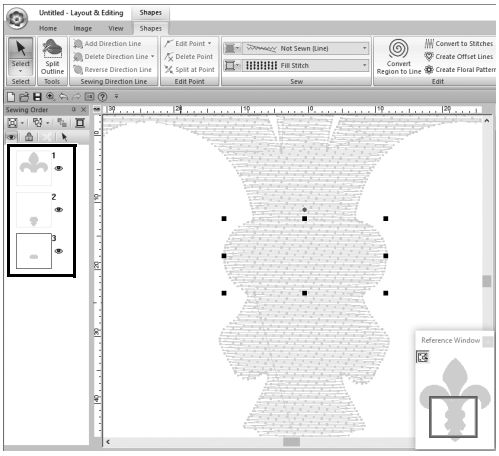
9 **Select the pattern, and then click [Split Outline] in the [Tools] group of the [Shapes] tab.**

→ The mode for specifying splitting is entered. In this mode, a section of the pattern can be split off by enclosing it in a polygon.

10 **Click in the [Design Page] to create a polygon that encloses the area of the pattern to be split off.**

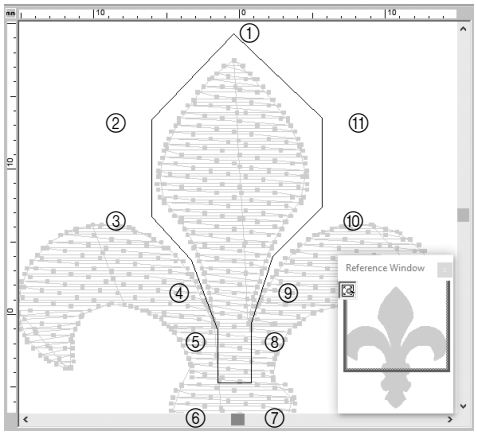
The polygon will appear with the first clicked point as the beginning of the polygon and subsequent clicked points as vertices. For this example, we will enclose the middle section of the pattern with a polygon in order to split it off.

- A section of pattern cannot be split off and an error message appears, if a polygon has intersecting lines.
- Right-click to cancel the previous point that was clicked.
- By displaying the pattern enlarged, the area to be split off can be selected more accurately.

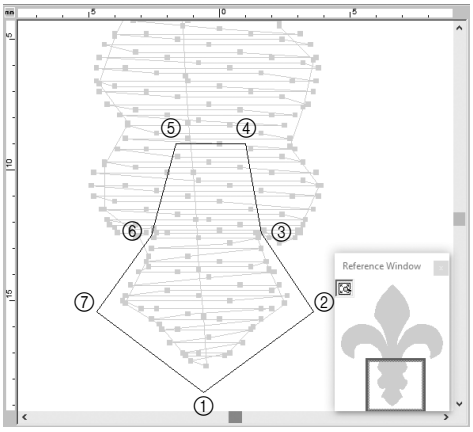


11 **Double-click on the final vertex (⑥) of a polygon to confirm the displayed polygon as the area to be split off.**

→ The single shape is split into three parts, which appear in the **[Sewing Order]** pane.



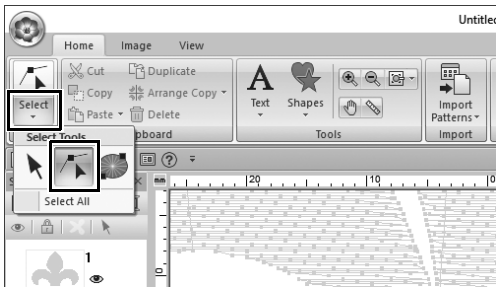
12 **After selecting the upper section from the three pattern parts, repeat steps 8 through 11 to split off the center section.**



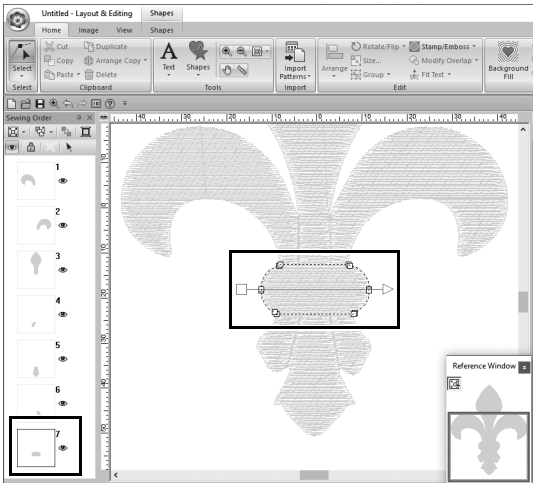
13 **After selecting the lower section from the five pattern parts, repeat steps 8 through 11 to split off the center section.**

Step 2

Setting a sewing direction

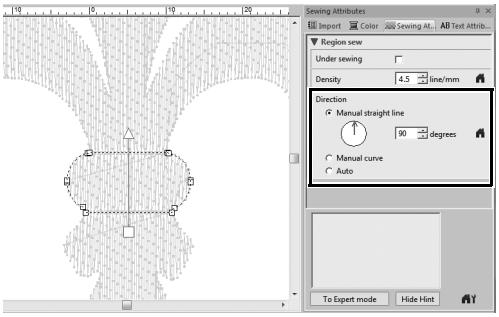


1 **Click [Select] in the [Select] group, and then click (Select Point).**

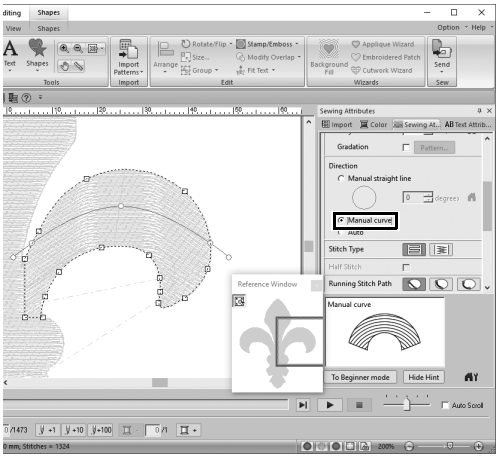


2 **Select the middle section of the pattern that was first split off.**

→ The selected pattern is displayed in shape editing mode, and the points forming the shape as well as the sewing direction line (arrow) appear.

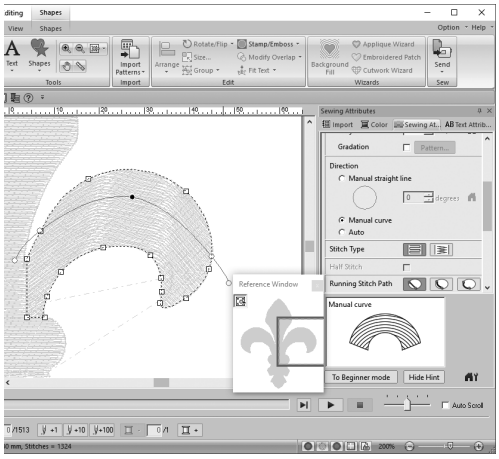


3 **Click the [Sewing Attributes] tab. Select [Manual straight line] under [Direction], and then type "90" in the input box to set the sewing angle.**

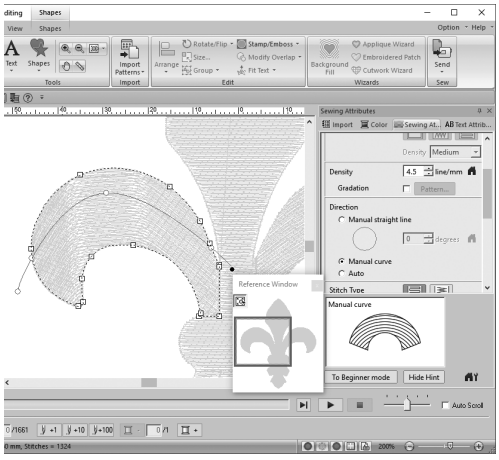


4 **Using , select the upper-right section of the pattern.**

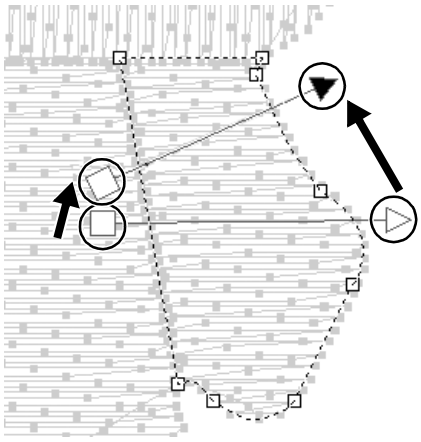
5 **Click the [Sewing Attributes] tab. Select [Manual curve] under [Direction].**



6 **Drag each point on the direction line (red curve) to specify your desired curve of sewing for the right side of the pattern part.**



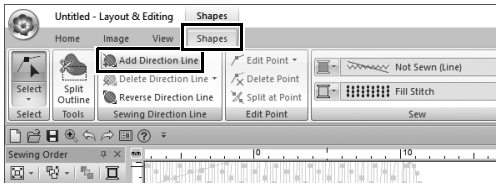
7 **Repeat steps 4 through 6 to specify the sewing directions for the upper-left section of the pattern.**



8 **Using , select the lower-right section of the pattern.**

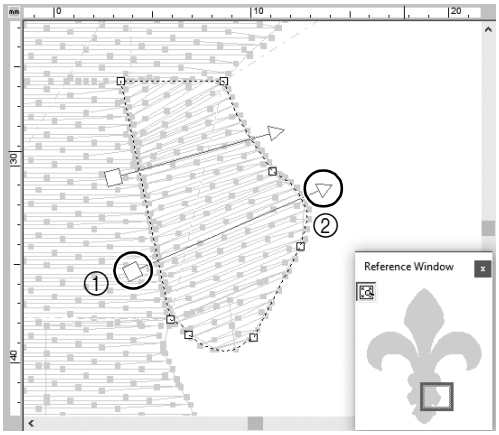
9 **Drag each end of the direction line (arrow) to specify the sewing direction.**

The sewing direction is specified from the end to the point of the direction line.



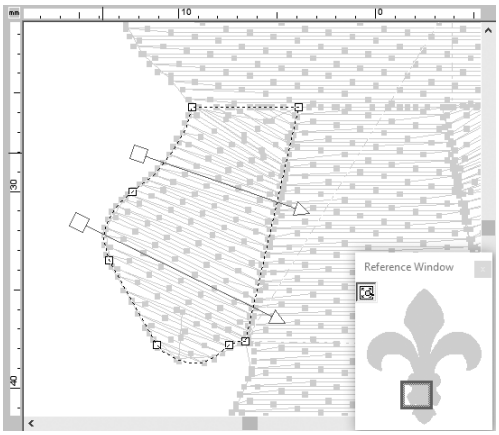
10 **Click the [Shapes] tab, and then click [Add Direction Line] in the [Sewing Direction Line] group.**

→ A direction line (arrow) for specifying the sewing direction can be added.



11 **Click below the end (red square) of the first arrow (①), and move the pointer across the pattern part, and then click again right of the pattern part (②).**

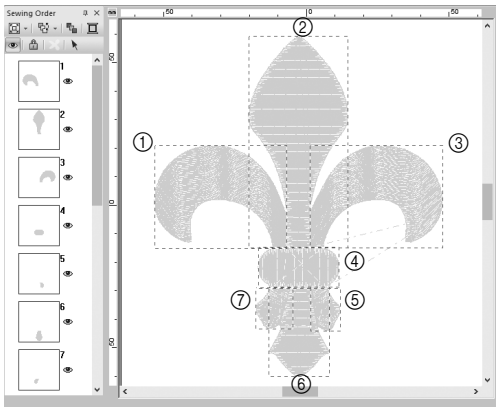
→ The second direction line appears between the two clicked points.

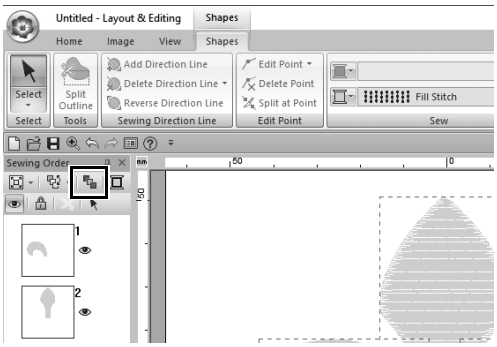


12 **Repeat steps 8 through 11 to specify the sewing directions for the lower-left section of the pattern.**

Step 3

Optimizing the sewing order





1 **In the [Sewing Order] pane, change the sewing order by dragging the frames to the desired positions.**

For this example, change the order as shown in the figure left.

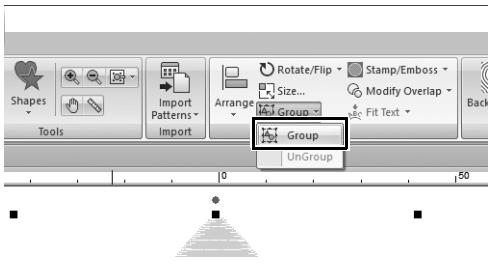
2 **In the [Sewing Order] pane, drag the pointer to draw a selection frame around all the pattern parts.**

3 **Click at the top of the [Sewing Order] pane to automatically optimize the sewing order.**

Find the most efficient sewing order by viewing the pattern in the **[Design Page]** in **[Stitch View]** mode to check the stitching or by previewing the stitching with the **[Stitch Simulator]**.

Step 4

Grouping pattern parts



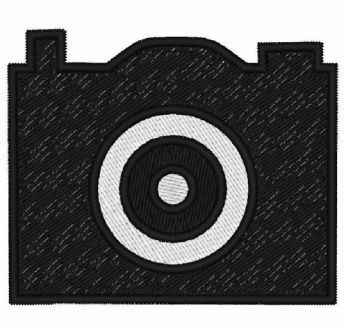
1 **Select , and then drag the pointer in the [Design Page] to draw a selection frame around the entire pattern.**

2 **Click [Group] in the [Edit] group, and then click [Group] in the menu.**

By grouping multiple patterns, they can be enlarged/reduced or rotated together in a single operation.

Practical Application ⑧

Icon design - Creating an original design by combining shapes -

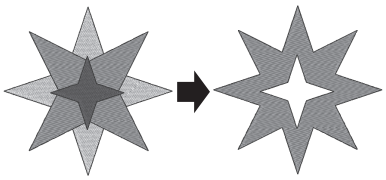


Step 1 Arranging shapes to create an outline

Step 2 Merging overlapping shapes

Step 3 Preventing overlapping stitching of overlapping shapes

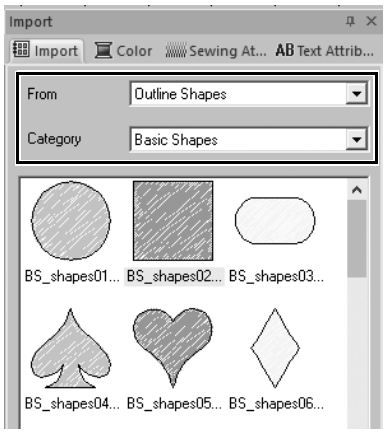
Arranging multiple overlapping shapes



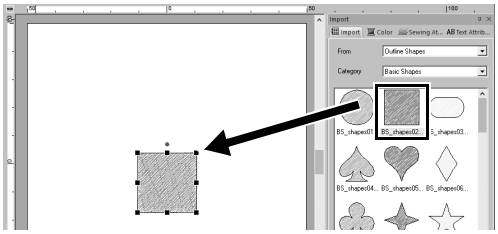
Use multiple shapes to create a custom design. You can combine two or more overlapping shapes into a single design and prevent overlapping stitching of overlapping regions within the design (in other words, one overlapping region is removed from the other).

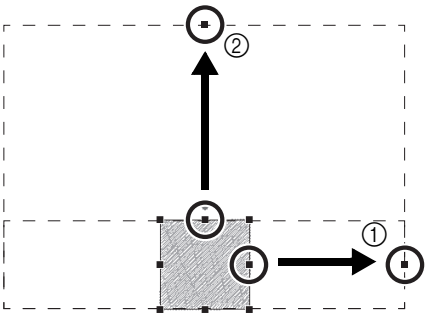
Step 1

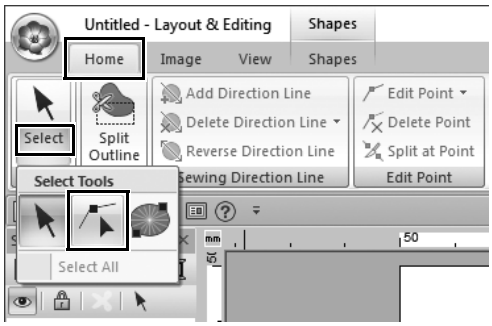
Arranging shapes to create an outline

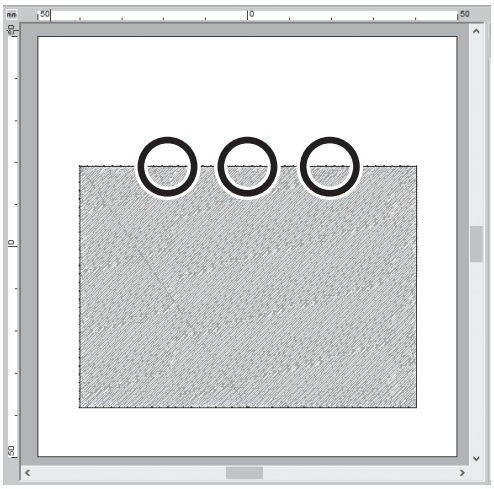


1 **In the [Import] pane, select [Outline Shapes] from the [From] selector, then [Basic Shapes] from the [Category] selector.**









2 **Select pattern [BS_shapes02.pes], and then drag it into the [Design Page].**

You can also select shapes by clicking **[Shapes]** in the **[Tools]** group on the **[Home]** tab.

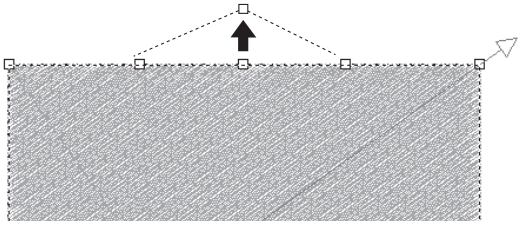
3 **Adjust the shape as shown to draw the camera body.**

① While holding down the **<Shift>** key, drag the handle at the center of the right side to the right in order to enlarge the shape equally to both the left and right.

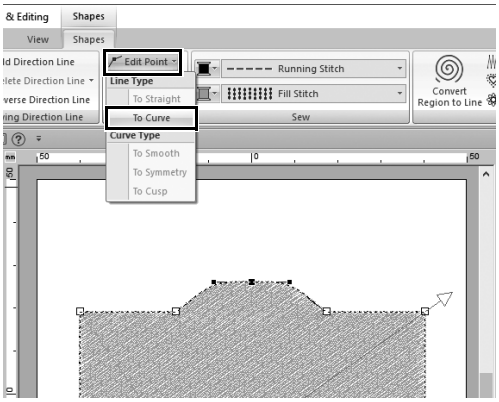
② Drag the handle at the center of the top edge up in order to increase the height.

4 **On the [Home] tab, click [Select] in the [Select] group, and then click (Select Point).**

5 **Click three places on the top edge of the rectangle, as shown, to add points.**

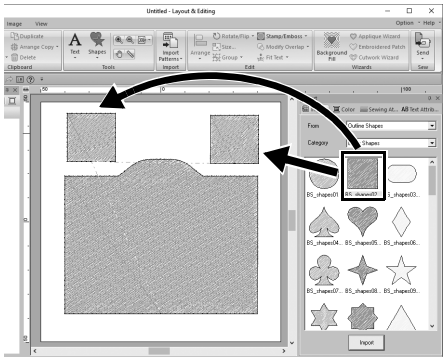


6 **Use to select the point at the center of the top edge, and then, while holding down the <Shift> key, drag the point straight up.**

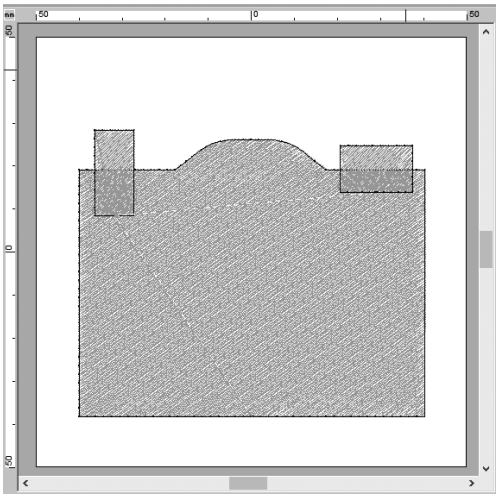


7 **With the moved point selected, click [Edit Point] in the [Edit Point] group on the [Shapes] ribbon tab, and then select [To Curve] under [Line Type].**

→ The outline sections on the left and right sides of the point become curved.



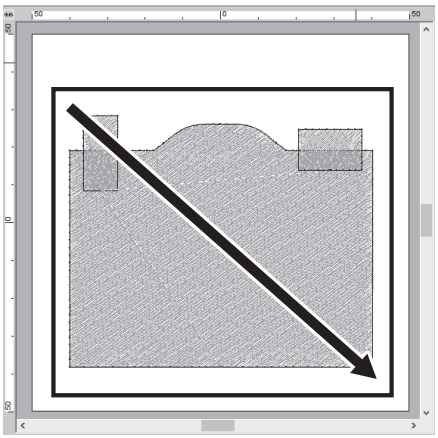
8 **Display the [Import] pane, and then drag [BS_shapes02.pes] into the [Design Page] twice.**

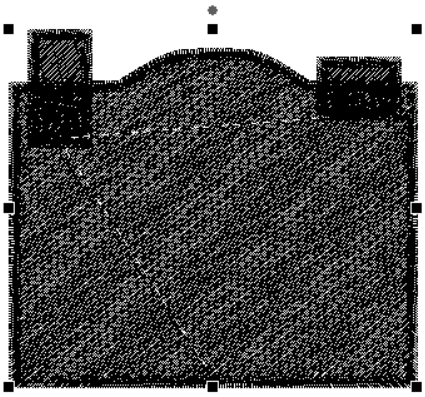


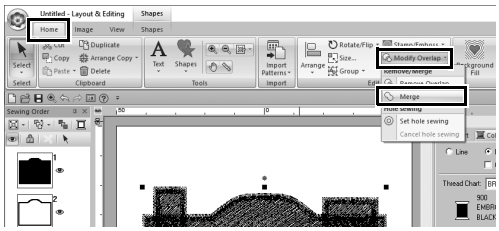
9 **Adjust the size, shape and arrangement of the pattern.**

Step 2

Merging overlapping shapes





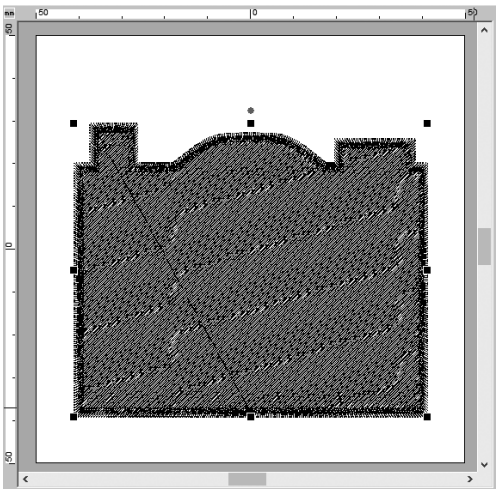


1 **Drag the pointer to draw a selection frame around all shapes to select them.**

2 **Specify the following settings for the sew types and colors of the object.**

Line sew type	Zigzag Stitch
Region sew type	Fill Stitch
Line color	Black
Region color	Black

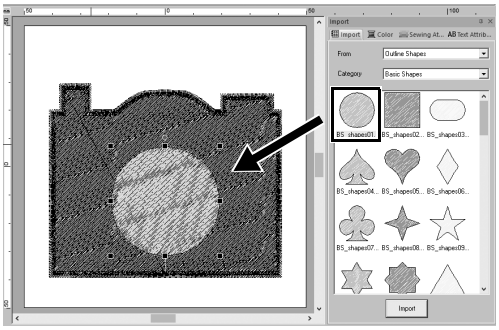
3 **In the [Home] tab, click [Modify Overlap] in the [Edit] group, and then select [Merge] under [Remove/ Merge].**

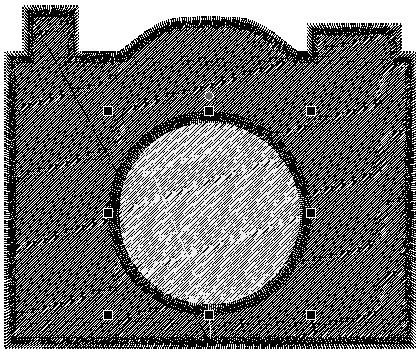


→ All shapes are merged together into one.

Step 3

Preventing overlapping stitching of overlapping shapes

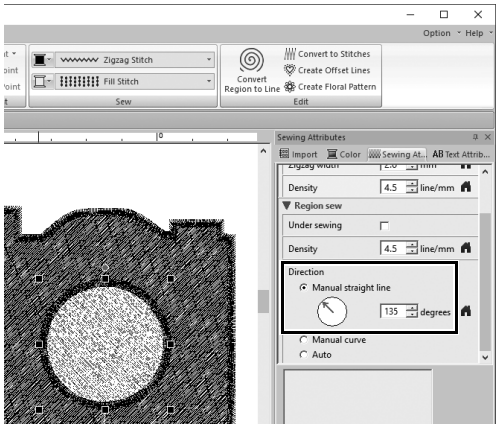




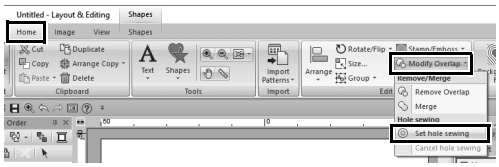
1 **Import [BS_shapes01.pes] from the [Import] pane, and then adjust its size and position, as shown.**

2 **Specify the following settings for the sew types and colors of the circle.**

Line sew type	Zigzag Stitch
Region sew type	Fill Stitch
Line color	Black
Region color	Natural White

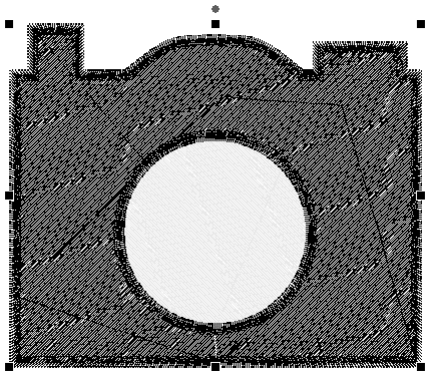


3 **In the [Sewing Attributes] pane, set [Manual straight line] under [Direction] to "135" degrees.**

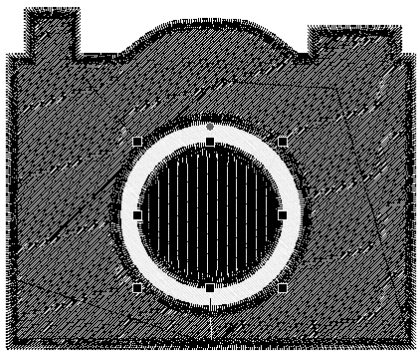


4 **Select both shapes.**

5 **In the [Home] tab, click [Modify Overlap] in the [Edit] group, and then select [Set hole sewing] under [Hole sewing].**

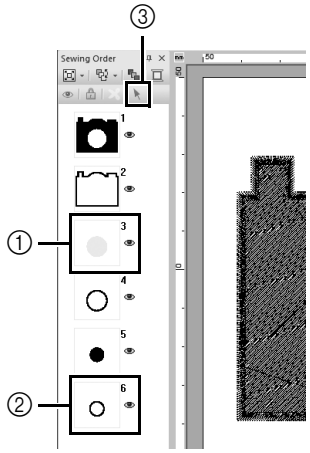


→ The overlapping area of the two shapes will not be sewn twice (only the inner circle will be sewn). This is called hole sewing.



6 **Add [BS_shapes01.pes] to the center of the white circle, and then specify the following settings for the sew types, colors and angle.**

Line sew type	Zigzag Stitch
Region sew type	Fill Stitch
Line color	Black
Region color	Black
Direction	Manual straight line, 90 degrees

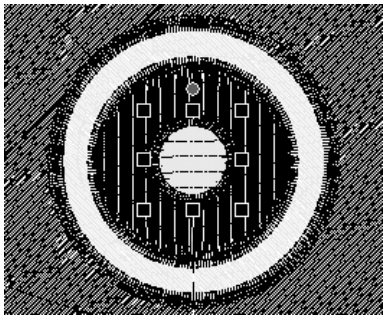


7 **In the [Sewing Order] pane, hold down the <Shift> key, and click frame 3 (①), then frame 6 (②).**

→ Frames 3, 4, 5 and 6 are selected.

8 **Click (③).**

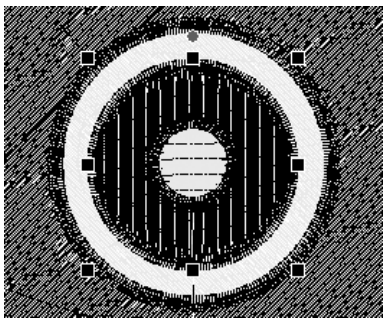
→ The two circles are selected.



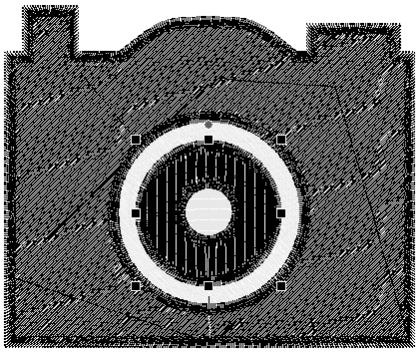
9 **Apply hole sewing to the two selected circles as described in step 5.**

10 **Arrange the smaller circle inside the black circle, and then specify the following settings.**

Line sew type	Zigzag Stitch
Region sew type	Fill Stitch
Line color	Black
Region color	Natural White
Direction	Manual straight line, 0 degree



11 **Repeat steps 7 and 8 to select the innermost circle and the black circle immediately outside of it.**



12 **Apply hole sewing to the two selected circles as described in step 5.**

Lea este apartado antes de instalar este software

Gracias por adquirir este software. Antes de instalar este software, lea detenidamente el siguiente acuerdo relativo a este producto. Utilice este software únicamente si acepta los términos del acuerdo. La instalación de este software implica la aceptación de las condiciones de uso.

Acuerdo del producto

1) **Condiciones generales**

   Éste es un acuerdo entre usted (el usuario final) y nuestra empresa relativo a este producto.

2) **Uso de este producto**

   Únicamente podrá instalar y utilizar este producto en un solo ordenador.

3) **Limitaciones en cuanto a duplicaciones**

   No podrá duplicar este producto, excepto para realizar copias de seguridad.

4) **Limitaciones en cuanto a modificaciones**

   En ningún caso podrá desmontar ni modificar este producto.

5) **Limitaciones en cuanto a cesiones**

   Este software no podrá ser cedido ni usado de ninguna otra manera por terceras personas.

6) **Garantía**

   No aceptamos ninguna responsabilidad relacionada con su elección, uso del producto o los daños que puedan aparecer por el uso.

7) **Otros**

   Este producto está protegido por las leyes de copyright.

Algunas partes de este producto han sido creadas usando tecnología de Softfoundry International Pte. Ltd.

INFORMACIÓN IMPORTANTE: NORMATIVAS

Comisión Federal de Comunicaciones (FCC) Declaración de conformidad (sólo para EE.UU.)

Responsible Party: Tacony Corporation
1760 Gilsinn Lane
Fenton MO 63026 USA

declara que el producto

Product Name: Baby Lock Palette Software Key

Model Numbers: ECS11

cumple la sección 15 de las normas de la FCC. El funcionamiento está sujeto a las dos condiciones siguientes: (1) este dispositivo no debe causar interferencias perjudiciales, y (2) este dispositivo debe aceptar cualquier interferencia recibida, incluidas interferencias que puedan causar un funcionamiento no deseado.

Este equipo ha sido probado y se determina que cumple con los límites para dispositivos digitales de Clase B, de conformidad con la Parte 15 de las reglas de la FCC. Estos límites están diseñados para proporcionar una protección razonable contra interferencias perjudiciales en instalaciones residenciales. Este equipo genera, usa y puede irradiar energía de radiofrecuencia y, si no se instala y utiliza tal y como indican las instrucciones, puede causar interferencias perjudiciales en las comunicaciones por radio. No obstante, no existe ninguna garantía de que no pueda haber interferencias en una instalación en particular. Si este equipo provoca interferencias perjudiciales en la recepción de radio o televisión, lo que se puede determinar apagando y volviendo a encender el equipo, el usuario puede intentar corregir la interferencia adoptando una o varias de las siguientes medidas:

- Vuelva a orientar o colocar la antena receptora.
- Aumente la separación entre el equipo y el receptor.
- Conecte el equipo a una toma en un circuito diferente al que está conectado el receptor.
- Solicite ayuda al vendedor o a un técnico de radio/TV cualificado.

Importante

Los cambios o modificaciones que Tacony Corporation no haya autorizado expresamente podrían anular la autorización del usuario para utilizar el equipo.

Le felicitamos por la elección de nuestro producto

Le agradecemos la compra de nuestro producto. Para obtener el mejor rendimiento de esta unidad y garantizar un funcionamiento correcto y seguro, lea detenidamente este documento y, a continuación, guárdelo en un lugar seguro junto a la garantía.

Lea este manual antes de utilizar este producto

Para crear bonitos diseños de bordado

Este sistema permite crear una amplia variedad de diseños de bordado y admite un límite más amplio de configuración de atributos de costura (densidad del hilo, punto de costura, etc.). No obstante, el resultado final depende del modelo de máquina de coser particular. Se recomienda hacer una prueba de muestra de costura con los datos de costura antes de coser en el material final.

Para un funcionamiento seguro

- No guarde archivos en la “Llave de software Palette (Palette Software Key)” para transferirlos o almacenarlos.
- No conecte la “Llave de software Palette (Palette Software Key)” a la máquina de bordar.

Para un funcionamiento más duradero

- Cuando almacene la “Llave de software Palette (Palette Software Key)”, evite exponerla directamente a la luz del sol y guardarla en lugares con una humedad elevada. No almacene la “Llave de software Palette (Palette Software Key)” cerca de un calefactor, una plancha u otros objetos calientes.
- No derrame agua u otros líquidos en la “Llave de software Palette (Palette Software Key)”.
- No deje caer ni golpee la “Llave de software Palette (Palette Software Key)”.

Para ajustes o reparaciones

En el caso de que se produzca una avería o se requiera un ajuste, póngase en contacto con su distribuidor Baby Lock.

Aviso

Esta Guía de referencia y el Manual de instrucciones no explican cómo utilizar el ordenador en Windows®. Consulte los manuales de Windows®.

Marcas comerciales

- Windows® es una marca comercial registrada de Microsoft Corporation.
- Los otros nombres de productos mencionados en la Guía de referencia y en el Manual de instrucciones pueden ser marcas comerciales o marcas comerciales registradas de sus respectivos propietarios, y de este modo lo hacemos constatar.

Importante

El uso de esta unidad para la copia no autorizada de material de los datos de bordado, periódicos y revistas para fines comerciales va en contra de la ley de copyright y está penado por la ley.

Precaución

El software incluido en este producto está protegido por las leyes de copyright. Este software se puede utilizar o copiar sólo de conformidad con las leyes de copyright.

CONSERVE ESTAS INSTRUCCIONES
Este producto ha sido diseñado para uso doméstico.

Si desea información adicional acerca de productos y actualizaciones, visite nuestro sitio web: www.babylock.com

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Consultar esta guía para obtener mejores resultados

Pasos para la instalación

Siga estos pasos iniciales para instalar el software.

→ **Primeros pasos**

Para usuarios que desean aprender las operaciones básicas de la aplicación

Soy/estoy...

- **.... un usuario principiante de Palette.**
- **.... interesado en revisar las operaciones básicas.**

→ **Crear el patrón de bordado deseado**

→ **Convertir sus ideas en bordados**

Para usuarios que desean empezar inmediatamente a crear patrones

Soy/estoy...

- **.... un usuario intermedio/ avanzado de Palette.**
- **.... interesado en aprender las operaciones para aplicaciones específicas y los detalles de la operación.**

→ **Crear distintos diseños de bordado**

Cómo utilizar los manuales

Guía de referencia (libro impreso/formato PDF)

Lea esta guía antes de utilizar el software. La guía comienza con los procedimientos para instalar el software e incluye precauciones y consejos para utilizar este software. La segunda mitad contiene multitud de tutoriales que explican funciones básicas para crear patrones de bordado, así como ejemplos de proyectos.

- Sección de instalación
  1) Lea la información acerca de cómo comprobar el contenido del paquete y la preparación de la instalación. (▶ página 5)
  2) Instale el software siguiendo las instrucciones. (▶ página 6)
  3) Conozca la información de soporte del software y el registro en línea. (▶ página 13)
- Sección de funcionamiento básico
  1) Conozca los aspectos clave para crear patrones de bordado. (▶ página 15)
  2) Conozca las funciones y operaciones de pantalla básicas. (▶ página 17)
  3) Pruebe a crear proyectos de ejemplo. (▶ página 28)
- Símbolos utilizados en la guía

: Indica precauciones que deben observarse durante las operaciones de software. Esta información es necesaria para un buen funcionamiento, por lo que siempre que vea esta marca debe leerla.

: Indica consejos útiles acerca del funcionamiento. Si comprende estas explicaciones, la creación de patrones de bordado será más sencilla y agradable.

Manual de instrucciones

El manual explica las funciones y operaciones, así como diversos ajustes de Palette, para cualquier nivel de conocimientos, desde principiantes hasta usuarios avanzados.

■ Manual de instrucciones online

Está disponible un Manual de instrucciones online, al que también puede accederse desde un dispositivo móvil.
Babylock.com/palette11/es

Consultar desde la pantalla [Inicio] (para usuarios de Windows® 10)

Haga clic en . Haga clic en **[Palette Ver.11]** y luego seleccione **[Manual de instrucciones online]**.

- Para usuarios de Windows® 8.1: Coloque el puntero del ratón en la pantalla **[Inicio]** para mostrar la flecha hacia abajo en la esquina inferior izquierda de la pantalla (en la parte inferior izquierda de los mosaicos), y haga clic.
  En la lista de aplicaciones que aparece en pantalla, haga clic en **[Manual de instrucciones online]** debajo del título **[Palette Ver.11]**.
- Para usuarios de Windows® 7: Haga clic en y, a continuación, en **[All Programs]**. Haga clic en **[Palette Ver.11]** y luego seleccione **[Manual de instrucciones online]**.

Consultar desde la aplicación

Haga clic en **[Ayuda]** en la ventana de cada aplicación. En **[Design Database]**, **[Ayuda]** se encuentra en la barra de menús de la parte superior de la ventana.

En otras aplicaciones, se encuentra en la esquina superior derecha de la ventana.

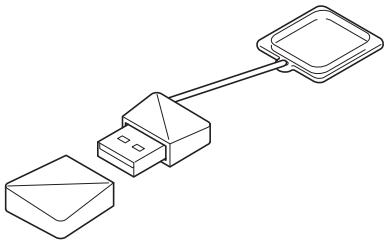
- El Manual de instrucciones también está disponible en formato PDF para utilizarlo cuando su ordenador no está conectado a Internet.
- Puede accederse al Manual de instrucciones y a la Guía de referencia en formato PDF de la siguiente forma:
  - Para usuarios de Windows® 10: Haga clic en . Haga clic en **[Palette Ver.11]** y luego seleccione **[Manual de instrucciones]** o **[Guía de referencia]**.
  - Para usuarios de Windows® 8.1: Coloque el puntero del ratón en la pantalla **[Inicio]** para mostrar la flecha hacia abajo en la esquina inferior izquierda de la pantalla (en la parte inferior izquierda de los mosaicos), y haga clic.
    En la lista de aplicaciones que aparece en pantalla, haga clic en **[Manual de instrucciones]** o en **[Guía de referencia]** debajo del título **[Palette Ver.11]**.
  - Para usuarios de Windows® 7: Haga clic en y, a continuación, en **[All Programs]**. Haga clic en **[Palette Ver.11]**, luego en **[PDF]** y seleccione **[Manual de instrucciones]** o **[Guía de referencia]**.
- Se requiere Adobe® Reader® para ver e imprimir la versión PDF de los manuales.

Primeros pasos

Introducción

Contenido del paquete (solo la versión completa)

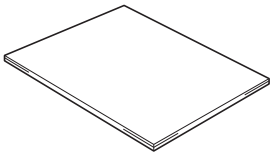
Compruebe que no falte ninguno de los siguientes elementos. Si falta alguno o hay alguno dañado, póngase en contacto con su vendedor de Baby Lock.



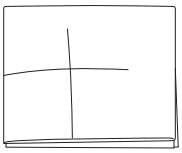
Llave de software Palette (Palette Software Key)

Contiene el software

* El diseño está sujeto a cambios.



Guía de referencia
(este manual)



Hoja de posicionamiento

Precauciones para utilizar la “Llave de software Palette (Palette Software Key)”

- Esta “Llave de software Palette (Palette Software Key)” es necesaria para ejecutar el software, por lo que si la pierde deberá volver a adquirir el software. Guárdela en un lugar seguro cuando no la utilice.
- La “Llave de software Palette (Palette Software Key)” impide el uso no autorizado de este software. El software no puede iniciarse si la “Llave de software Palette (Palette Software Key)” no está conectada.
- La “Llave de software Palette (Palette Software Key)” no puede utilizarse como un dispositivo USB. No guarde archivos de bordado en la “Llave de software Palette (Palette Software Key)” para transferirlos o almacenarlos.
- No conecte la “Llave de software Palette (Palette Software Key)” a la máquina de bordar.
- No formatee la “Llave de software Palette (Palette Software Key)”.
- No almacene la “Llave de software Palette (Palette Software Key)” en lugares con una humedad elevada ni la exponga a la luz directa del sol, la electricidad estática o impactos fuertes. Igualmente, no doble la “Llave de software Palette (Palette Software Key)”.
- Antes de la instalación, realice una copia de seguridad del instalador almacenado en la “Llave de software Palette (Palette Software Key)”.
- Si la aplicación instalada no funciona correctamente, vuelva a realizar la instalación.
- Si el ordenador no arranca con la “Llave de software Palette (Palette Software Key)” conectada, desconecte la “Llave de software Palette (Palette Software Key)” y luego active el ordenador. Vuelva a conectar la “Llave de software Palette (Palette Software Key)” para iniciar el programa.

Instalación

Lea lo siguiente antes de la instalación

- Antes de iniciar la instalación, compruebe que el ordenador cumpla todos los requisitos del sistema.
- Para instalar el software en el sistema operativo Windows®, deberá iniciar sesión en el ordenador utilizando una cuenta con privilegios de administrador. Si no inicia sesión con una cuenta de administrador, es posible que Windows® le solicite la contraseña de dicha cuenta. Escriba la contraseña para continuar con el procedimiento. Si desea información sobre cómo iniciar sesión en el ordenador utilizando una cuenta con privilegios de administrador, consulte el manual de Windows®.
- El procedimiento de instalación descrito es para Windows® 10. El procedimiento y los cuadros de diálogo para otros sistemas operativos pueden ser ligeramente diferentes.
- Si se cancela la instalación antes de tiempo o si el procedimiento no se realiza de la forma descrita, el software no se instalará correctamente.
- No retire la “Llave de software Palette (Palette Software Key)” del puerto USB del ordenador mientras se está realizando la instalación. Retire la “Llave de software Palette (Palette Software Key)” una vez completada la instalación.

Requisitos del sistema

Antes de instalar el software en el ordenador, asegúrese de que el ordenador cumple los siguientes requisitos mínimos.

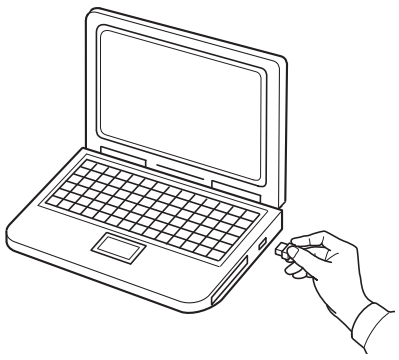
Sistema operativo	Windows® 7, 8.1, 10 (32 o 64 bits)
Procesador	1 GHz o más
Memoria	1 GB como mínimo
Espacio libre en el disco duro	600 MB
Monitor	XGA (1024 × 768), color de 16 bits o superior
Puerto	Dos o más puertos USB (se utilizan para conectar la “Llave de software Palette (Palette Software Key)” y para transferir los datos de bordado a una máquina de bordar)
Dispositivo	Ratón
Impresora	Una impresora gráfica compatible con el sistema (si desea imprimir las imágenes)
Acceso a Internet	Necesario para actualizar Palette

- Es posible que este producto no funcione correctamente en algunos ordenadores.

Procedimiento de instalación

En esta sección se describe cómo instalar el software de la aplicación.

- Antes de comenzar la instalación, siga este procedimiento para realizar una copia de seguridad del instalador en el ordenador.
  1) Cree una carpeta para la copia de seguridad en el ordenador.
  2) Copie toda la carpeta **[Palette Ver.11]** desde la “Llave de software Palette (Palette Software Key)” a la carpeta creada en el paso 1).
- No borre los datos de la carpeta **[Palette Ver.11]** de la “Llave de software Palette (Palette Software Key)”.



1 **Conecte la “Llave de software Palette (Palette Software Key)” al puerto USB del ordenador.**

→ Transcurridos unos instantes, se muestra automáticamente el cuadro de diálogo **[Reproducción automática]**.

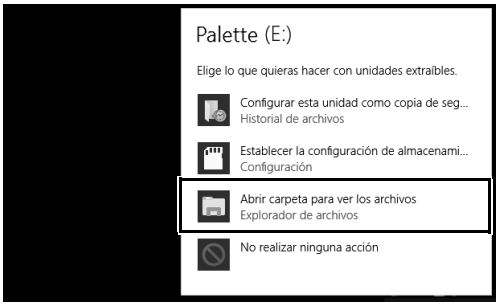
→ Los usuarios de Windows® 7 deben seguir el paso **3** cuando se muestre el cuadro de diálogo **[Reproducción automática]**.

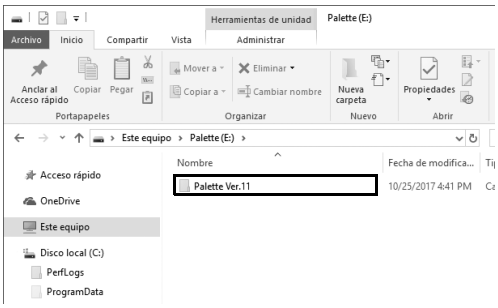
No desconecte ni conecte la “Llave de software Palette (Palette Software Key)” hasta que se haya completado la instalación.

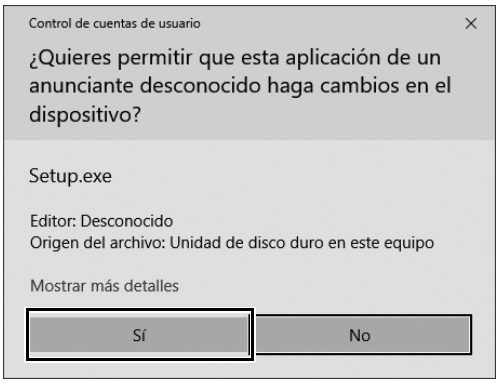
Si el cuadro de diálogo **[Reproducción automática]** no se muestra automáticamente:

- Para usuarios de Windows® 10/8.1:
  1) Haga clic con el botón derecho del ratón en / y seleccione **[Ejecutar]** en la lista de comandos.
     * En Windows® 8.1, mueva el puntero sobre la esquina inferior izquierda de la pantalla para mostrar y haga clic con el botón derecho del ratón en .

     → Se muestra el cuadro de diálogo **[Ejecutar]**.
  2) Escriba la ruta completa al instalador y luego haga clic en **[Aceptar]** para iniciar el instalador.
     Por ejemplo: E:\Palette Ver.11\setup.exe (donde “E:” es el nombre de la unidad utilizada para la “Llave de software Palette (Palette Software Key)”)
- Para usuarios de Windows® 7:
  Haga clic en y luego en **[All Programs]**. Seleccione **[Accesorios]** y luego haga clic en **[Ejecutar]** para mostrar el cuadro de diálogo **[Ejecutar]**. Escriba la ruta completa al instalador en la ventana de entrada de datos.







2 **Haga clic en el mensaje que se muestra en la esquina inferior derecha de la pantalla.**

→ Se continúa visualizando el cuadro de diálogo **[Reproducción automática]**.

3 **Haga clic en [Abrir carpeta para ver los archivos].**

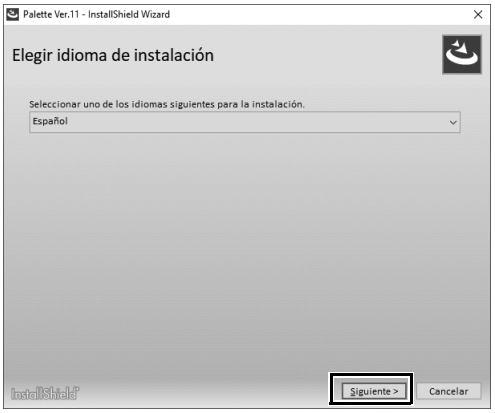
→ Se muestra la ventana **[Explorador de archivos]**.

4 **Abra la carpeta [Palette Ver.11] y haga doble clic en el archivo [setup.exe].**

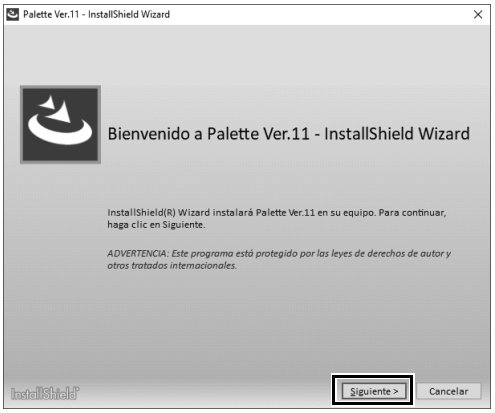
→ Se muestra el cuadro de diálogo **[Control de cuentas de usuario]**.

5 **Haga clic en [Sí].**

→ Transcurridos unos instantes, se mostrará automáticamente el siguiente cuadro de diálogo.



6 **Seleccione el idioma deseado y haga clic en [Siguiente].**

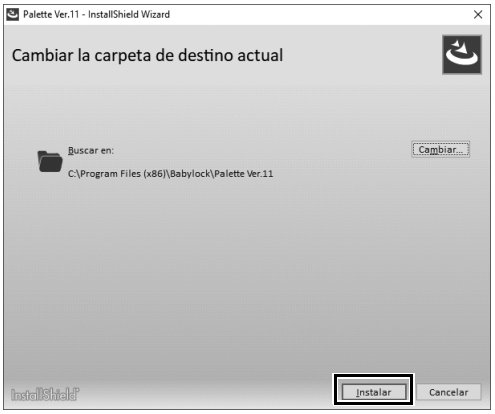


7 **Haga clic en [Siguiente] para continuar con la instalación.**

→ Aparece el cuadro de diálogo del acuerdo de licencia.

8 **Lea el acuerdo de licencia. Marque la casilla [Acepto los términos del contrato de licencia] si acepta los términos y haga clic en [Siguiente].**

→ Aparece un cuadro de diálogo donde podrá seleccionar la carpeta en la que se instalará el software.

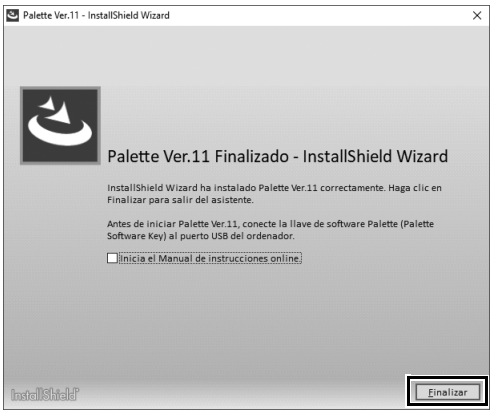


9 **Compruebe la ubicación de la instalación y haga clic en [Instalar] para instalar la aplicación.**

→ Una vez finalizada la instalación, aparece el siguiente cuadro de diálogo.

Para instalar la aplicación en una carpeta diferente:

1) Haga clic en **[Cambiar]**.
2) En el cuadro de diálogo **[Buscar carpeta]** que se muestra, seleccione la unidad y la carpeta. (Si fuera necesario, escriba el nombre de una nueva carpeta).
3) Haga clic en **[Aceptar]**.
   → El cuadro de diálogo **[Carpeta Base de datos]** del **[InstallShield Wizard]** muestra la carpeta seleccionada.
4) Haga clic en **[Instalar]** para instalar la aplicación en la carpeta seleccionada.

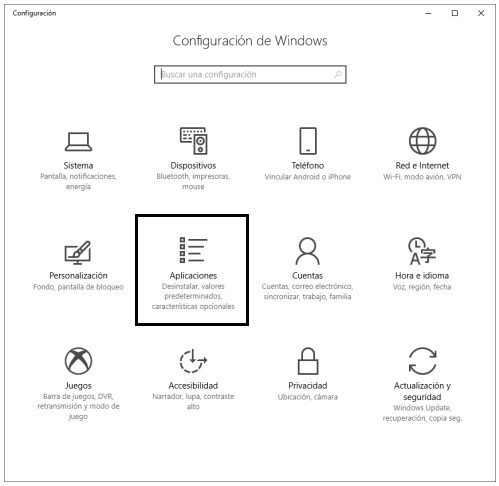


10 **Haga clic en [Finalizar] para completar la instalación del software.**

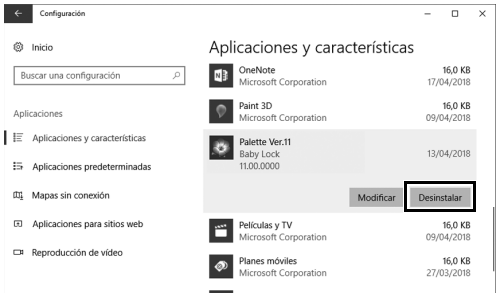
- Reinicie el equipo si se muestra un mensaje indicando que debe hacerlo.
- Si se marca la casilla **[Incia el Manual de instrucciones online]**, se abrirá el Manual de instrucciones online una vez completada la instalación.

Desinstalación del software

1 **Haga clic en [Windows] y luego en [Configuración].**

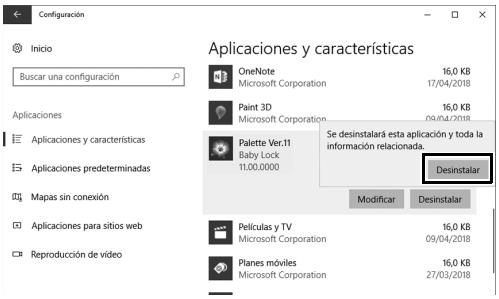


2 **Haga clic en [Aplicaciones].**



3 **En la ventana [Aplicaciones y características], seleccione [Palette Ver.11] y haga clic en [Desinstalar].**

→ Se mostrará el mensaje **[Se desinstalará esta aplicación y toda la información relacionada.]**.



4 **Haga clic en [Desinstalar].**

Si aparece el mensaje **[Control de cuentas de usuario]**, haga clic en **[Sí]**.

- El procedimiento de desinstalación descrito es para Windows® 10.
- En Windows® 8.1, haga clic con el botón derecho en **[Palette Ver.11 (Layout & Editing)]** en la pantalla **[Aplicaciones]**, y haga clic en **[Desinstalar]** en la barra de tareas de la parte inferior de la pantalla. Seleccione este software en la ventana **[Programas y características]** y haga clic en **[Desinstalar]**.
- En Windows® 7, haga clic en el botón **[Inicio]** y luego en **[Panel de control]**. Seleccione **[Programas y características]** en la ventana **[Panel de control]**. Seleccione este software y luego haga clic en **[Desinstalar]**.

Servicio de Asistencia técnica/Soporte

Servicio de Asistencia técnica

Si se produce algún problema, haga clic en **[Ayuda]** en la pantalla y seleccione **[Servicio de atención al cliente]** para consultar las “FAQ” (preguntas más frecuentes) en nuestro Servicio de atención al cliente (https://www.babylock.com/support/faq/), donde podrá encontrar respuestas a las preguntas más frecuentes, así como las posibles causas y soluciones a los problemas.

Póngase en contacto con el “Servicio de asistencia de los productos Baby Lock” si no encuentra la solución a su problema. Visite www.babylock.com y seleccione “Servicio de atención al cliente”.

Antes de ponerse en contacto con el sitio web:

1) Tenga el sistema operativo Windows® actualizado con la versión más reciente.
2) Localice la marca y el número de modelo del ordenador utilizado, así como la versión del sistema operativo Windows®.
3) Obtenga información acerca de cualquier mensaje de error que aparezca. Esta información le ayudará a agilizar la tramitación de sus consultas.
4) Compruebe el software y actualícelo a la versión más reciente.

Registro en línea

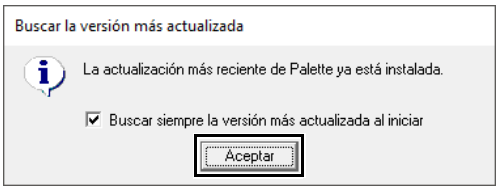
Si desea que le mantengamos informado sobre actualizaciones y le facilitemos información importante, como el desarrollo de nuevos productos y mejoras, puede registrar en línea su producto siguiendo el sencillo procedimiento que se indica a continuación.

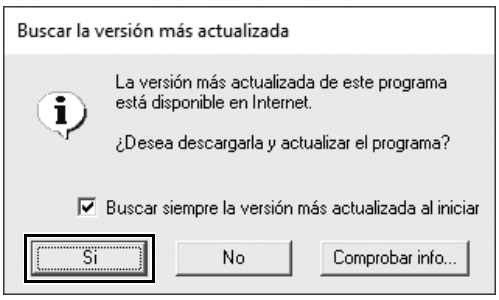
Seleccione **[Registro en línea]** en el menú **[Ayuda]** de **[Layout & Editing]** para iniciar el explorador web instalado y abrir la página de registro en línea en nuestro sitio web.

www.babylock.com/register

Puede que el registro en línea no esté disponible en algunas zonas.

Comprobar la versión más reciente del programa





1 **Seleccione [Ayuda] en [Layout & Editing] y luego seleccione [Buscar actualizaciones].**

→ Se comprueba el software para determinar si es o no la versión más reciente.

2 **Si aparece el mensaje que se muestra a la izquierda, haga clic en [Aceptar].**

Se está utilizando la versión más reciente del software.

3 **Si aparece el mensaje que se muestra a la izquierda, haga clic en [Si] para iniciar la descarga de la versión más reciente del software desde el sitio web.**

- Esta función no se puede utilizar si el ordenador no está conectado a Internet.
- Si está activado un cortafuegos, es posible que no se pueda buscar la versión más reciente. Desactive el cortafuegos e intente realizar la operación de nuevo.
- Se requieren privilegios de administrador.

Si la casilla de verificación **[Buscar siempre la versión más actualizada al iniciar]** está marcada, se comprueba el software al iniciarse para determinar si se está utilizando o no la versión más reciente.

À lire avant d’installer ce logiciel

Nous vous remercions d’avoir acheté ce logiciel. Avant d’installer ce logiciel, lisez attentivement l’accord de licence suivant, fourni avec ce produit. N’utilisez ce logiciel que si vous avez accepté les conditions générales de cet accord. En installant ce logiciel, vous en acceptez les conditions d’utilisation.

Accord de licence

1) Conditions générales

L’accord de licence de ce produit est un accord entre vous (l’utilisateur final) et notre société.

2) Utilisation du produit

Vous ne pouvez installer et utiliser ce produit que sur un seul ordinateur.

3) Limitations relatives aux copies

Vous ne pouvez pas dupliquer ce produit autrement qu’à des fins de sauvegarde.

4) Limitations relatives aux modifications

Vous ne pouvez ni modifier ni désassembler ce produit de quelque façon que ce soit.

5) Limitations relatives au transfert

Vous ne pouvez pas transférer ce logiciel à un tiers ni autoriser un tiers à l’utiliser.

6) Garantie

Nous déclinons toute responsabilité quant à vos choix ou à l’utilisation de ce produit, ou quant à tout dommage pouvant découler de son utilisation.

7) Autres

Ce produit est protégé par les lois sur le droit d’auteur.

Certains éléments de ce produit ont été créés à l’aide de la technologie de Softfoundry International Pte. Ltd.

Avis de conformité d’Industrie Canada (pour le Canada uniquement)

CAN ICES-3(B)/NMB-3(B)

Merci d’avoir choisi notre produit!

Nous vous remercions d’avoir acheté notre produit. Pour en optimiser l’utilisation et en garantir le bon fonctionnement, lisez attentivement ce document puis conservez-le en lieu sûr, avec votre garantie.

Lisez ce manuel avant d’utiliser ce produit

Pour créer de splendides motifs de broderie

Ce système vous permet de créer de nombreux motifs de broderie et de prendre en charge davantage de réglages de caractéristiques de broderie (densité du fil, longueur du point, etc.). Le résultat final dépend, toutefois, du modèle de la machine à coudre. Nous vous recommandons de réaliser un échantillon avant de broder le tissu.

Pour un fonctionnement en toute sécurité

- N'enregistrez aucun fichier sur la « Clé logicielle Palette (Palette Software Key) » pour le transférer ou le stocker.
- N'insérez pas la « Clé logicielle Palette (Palette Software Key) » dans votre machine à broder.

Pour optimiser la durée utile

- Quand vous rangez la « Clé logicielle Palette (Palette Software Key) », évitez de l'exposer à la lumière directe du soleil et de la ranger dans des endroits très humides. Ne rangez pas la « Clé logicielle Palette (Palette Software Key) » à proximité d'un radiateur, d'un fer à repasser ou d'un objet produisant de la chaleur.
- Ne renversez pas d'eau ni aucun autre liquide sur la « Clé logicielle Palette (Palette Software Key) ».
- Ne laissez pas tomber la « Clé logicielle Palette (Palette Software Key) » et ne la soumettez à aucun choc.

Pour les réparations ou les réglages

En cas de dysfonctionnement ou si un réglage est requis, contactez votre revendeur Baby Lock.

Remarque

Ni le présent guide de référence ni le manuel d'instructions n'expliquent comment utiliser votre ordinateur sous Windows®. Veuillez-vous reporter à la documentation de Windows®.

Marques de commerce

- Windows® est une marque déposée de Microsoft Corporation.
- D’autres noms de produit mentionnés dans ce guide de référence et dans le manuel d’instructions peuvent être des marques de commerce ou déposées de leurs détenteurs respectifs.

Important

L'utilisation de ce produit pour copier sans autorisation des données de broderie, des journaux ou des magazines, et ce, à des fins commerciales est une infraction au droit d'auteur et est punissable par la loi.

Attention

Le logiciel accompagnant ce produit est protégé par les lois sur le droit d’auteur. Ce logiciel peut être utilisé ou copié conformément aux droits d’auteur.

CONSERVEZ CE MANUEL
Ce produit est réservé à un usage domestique.

Pour plus d’informations et pour obtenir des mises à jour du produit, visitez notre site Web à l’adresse suivante :
www.babylock.com

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Navigation dans ce guide pour de meilleurs résultats

Procédure d'installation

Suivez ces premières étapes pour installer le logiciel.

Mise en route

Pour les utilisateurs qui veulent apprendre les opérations d'application de base

Je...

- **.... débute avec Palette.**
- **.... souhaite revoir les opérations de base.**

Création du motif de broderie souhaité

Des idées à la broderie

Pour les utilisateurs qui veulent immédiatement commencer à créer des motifs

Je...

- **.... suis un utilisateur intermédiaire/avancé de Palette.**
- **.... souhaite découvrir en détail des opérations destinées à des applications spécifiques.**

Création de différents motifs de broderie

Utilisation des manuels

Guide de référence (manuel imprimé/format PDF)

Lisez ce guide avant d'utiliser le logiciel. Ce guide commence par des procédures d'installation du logiciel et présente des précautions et des conseils d'utilisation du logiciel. La seconde moitié contient des didacticiels utilisant des fonctionnalités principales permettant de créer des motifs de broderie, ainsi que des exemples d'ouvrages.

- Section d'installation
  1) Lire les informations relatives à la vérification du contenu de l'emballage et des préparatifs d'installation. (▶ page 5)
  2) Installer le logiciel conformément aux instructions. (▶ page 6)
  3) En savoir plus sur la prise en charge du logiciel et l'enregistrement en ligne. (▶ page 13)
- Section du fonctionnement de base
  1) Apprendre les fonctionnalités principales permettant de créer des motifs de broderie. (▶ page 15)
  2) En savoir plus sur les opérations et fonctions de base liées aux écrans. (▶ page 17)
  3) Essayer de créer des exemples d'ouvrages. (▶ page 28)
- Symboles utilisés dans le guide

: Ce symbole indique les précautions à respecter au cours des opérations logicielles. Ces informations étant nécessaires pour une utilisation correcte, veillez à les lire dès que vous voyez cette marque.

: Ce symbole indique des conseils d'utilisation utiles. Grâce à ces informations, vous pourrez créer des motifs de broderie plus facilement et de façon plus agréable.

Manuel d'instructions

Ce manuel décrit les fonctions et les opérations, ainsi que les divers réglages de Palette pour tous les niveaux, des débutants aux utilisateurs avancés.

■ Manuel d'instructions en ligne

Un manuel d'instructions en ligne est disponible, auquel vous pouvez également accéder depuis un dispositif mobile.
Babylock.com/palette11/fr

Affichage à partir de l'écran [Accueil] (pour les utilisateurs de Windows® 10)

Cliquez sur . Cliquez sur **[Palette Ver.11]**, puis sélectionnez **[Manuel d'instructions en ligne]**.

- Pour les utilisateurs de Windows® 8.1 : Placez le pointeur de la souris dans l'écran **[Accueil]** pour afficher la flèche vers le bas dans l'angle inférieur gauche de l'écran (en dessous et à gauche des mosaïques) et cliquez dessus. Dans la liste des applications qui s'affiche à l'écran, cliquez sur **[Manuel d'instructions en ligne]** sous le titre **[Palette Ver.11]**.
- Pour les utilisateurs de Windows® 7 : Cliquez sur puis sur **[Tous les programmes]**. Cliquez sur **[Palette Ver.11]**, puis sélectionnez **[Manuel d'instructions en ligne]**.

Affichage à partir de l'application

Cliquez sur **[Aide]** dans la fenêtre de chaque application. Dans **[Design Database]**, **[Aide]**, la barre de menu se trouve en haut de la fenêtre.

Dans d'autres applications, elle se situe dans le coin supérieur droit de la fenêtre.

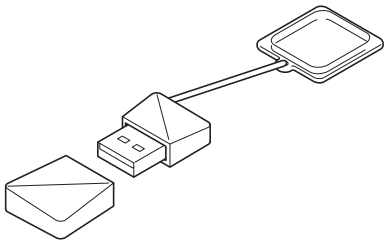
- Le manuel d'instructions est aussi disponible au format PDF pour l'utiliser quand votre ordinateur n'est pas connecté à Internet.
- Vous pouvez accéder au manuel d'instructions et au guide de référence au format PDF comme suit :
  - Pour les utilisateurs de Windows® 10 : Cliquez sur . Cliquez sur **[Palette Ver.11]**, puis sélectionnez **[Manuel d'instructions]** ou **[Guide de référence]**.
  - Pour les utilisateurs de Windows® 8.1 : Placez le pointeur de la souris dans l'écran **[Accueil]** pour afficher la flèche vers le bas dans l'angle inférieur gauche de l'écran (en dessous et à gauche des mosaïques) et cliquez dessus.
    Dans la liste des applications qui s'affiche à l'écran, cliquez sur **[Manuel d'instructions]** ou sur **[Guide de référence]** sous le titre **[Palette Ver.11]**.
  - Pour les utilisateurs de Windows® 7 : Cliquez sur puis sur **[Tous les programmes]**. Cliquez sur **[Palette Ver.11]** et cliquez sur **[PDF]**, puis sélectionnez **[Manuel d'instructions]** ou **[Guide de référence]**.
- Adobe® Reader® est requis pour afficher et imprimer la version PDF du manuel d'instructions.

Mise en route

Introduction

Contenu de l'emballage (version complète uniquement)

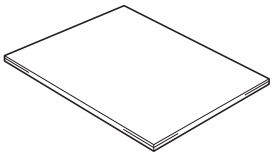
Vérifiez que les éléments suivants figurent dans l'emballage. Si l'un d'entre eux est manquant ou endommagé, contactez votre revendeur Baby Lock.



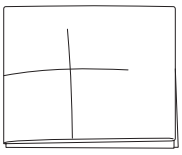
Clé logicielle Palette (Palette Software Key)

Contenant le logiciel

* Le design est susceptible de changer.



Guide de référence
(le présent manuel)



Feuille de positionnement

Précautions relatives à l'utilisation de la « Clé logicielle Palette (Palette Software Key) »

- Étant donné que cette « Clé logicielle Palette (Palette Software Key) » est nécessaire à l'exécution du logiciel, pour la remplacer, vous devrez payer le prix de vente au détail du logiciel. Conservez-la en lieu sûr lorsque vous ne l'utilisez pas.
- La « Clé logicielle Palette (Palette Software Key) » empêche l'utilisation non autorisée de ce logiciel. Le logiciel ne peut pas démarrer si la « Clé logicielle Palette (Palette Software Key) » n'est pas connectée.
- Il est impossible d'utiliser la « Clé logicielle Palette (Palette Software Key) » comme support USB. N'enregistrez pas de fichiers de broderie sur la « Clé logicielle Palette (Palette Software Key) » pour les transférer ou les stocker.
- N'insérez pas la « Clé logicielle Palette (Palette Software Key) » dans votre machine à broder.
- Ne formatez pas la « Clé logicielle Palette (Palette Software Key) ».
- N'exposez pas la « Clé logicielle Palette (Palette Software Key) » à un fort degré d'humidité, à la lumière directe du soleil, à l'électricité statique ou à des chocs violents. Ne pliez pas non plus la « Clé logicielle Palette (Palette Software Key) ».
- Avant de procéder à l'installation, sauvegardez le programme d'installation stocké sur la « Clé logicielle Palette (Palette Software Key) ».
- Si l'application installée ne fonctionne pas correctement, réinstallez-la.
- Si l'ordinateur ne démarre pas avec la « Clé logicielle Palette (Palette Software Key) » insérée, débranchez la « Clé logicielle Palette (Palette Software Key) », puis allumez l'ordinateur. Insérez la « Clé logicielle Palette (Palette Software Key) » de nouveau pour lancer le programme.

Installation

Lisez les précautions suivantes avant de procéder à l’installation

- Avant de commencer l’installation, vérifiez que l’ordinateur dispose de la configuration minimale requise.
- Pour installer le logiciel sous Windows®, vous devez vous connecter à l'ordinateur à l'aide d'un compte disposant des privilèges administrateur. Si vous n'êtes pas connecté en tant qu'administrateur, le mot de passe du compte administrateur peut vous être demandé sous Windows®. Entrez le mot de passe pour poursuivre. Pour plus de détails sur la connexion à l'ordinateur à l'aide d'un compte disposant des privilèges administrateur, consultez le manuel de Windows®.
- La procédure d'installation décrite ici concerne Windows® 10. La procédure et les boîtes de dialogue pour d’autres systèmes d’exploitation peuvent être légèrement différentes.
- En cas d’annulation de l’installation avant la fin de ce processus ou si la procédure n’est pas exécutée conformément aux instructions, le logiciel ne sera pas installé correctement.
- Ne retirez pas la « Clé logicielle Palette (Palette Software Key) » du port USB de l'ordinateur lorsque l'installation est en cours. Retirez la « Clé logicielle Palette (Palette Software Key) » une fois l'installation terminée.

Configuration minimale requise

Avant d’installer le logiciel sur votre ordinateur, vérifiez que ce dernier est conforme aux spécifications minimales requises suivantes.

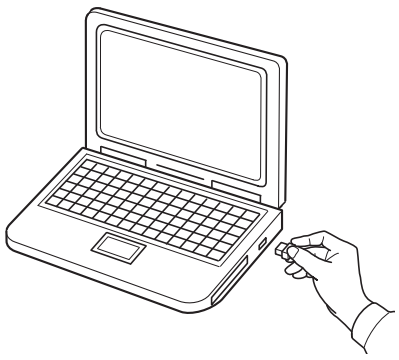
Système d’exploitation	Windows® 7, 8.1, 10 (32 ou 64 bits)
Processeur	1 GHz ou plus
Mémoire	1 Go minimum
Espace disque disponible	600 Mo
Écran	XGA (1024 × 768), couleur 16 bits ou supérieur
Port	Deux ports USB minimum (utilisés pour connecter la « Clé logicielle Palette (Palette Software Key) » et transférer des données de broderie vers une machine à broder)
Périphérique	Souris
Imprimante	Imprimante graphique prise en charge par votre système (si vous souhaitez imprimer vos images)
Accès Internet	Requis pour mettre Palette à jour

- Il peut s’avérer que ce produit ne fonctionne pas correctement avec certains ordinateurs.

Procédure d’installation

Cette section décrit comment installer le logiciel d’application.

- Avant de commencer l’installation, respectez la procédure ci-dessous pour sauvegarder le programme d’installation sur votre ordinateur.
  1) Créez un dossier de sauvegarde sur l’ordinateur.
  2) Copiez l'intégralité du dossier **[Palette Ver.11]** figurant sur la « Clé logicielle Palette (Palette Software Key) » dans le dossier créé à l'étape 1.
- Ne supprimez pas les données contenues dans le dossier **[Palette Ver.11]** sur la « Clé logicielle Palette (Palette Software Key) ».



1 **Branchez la « Clé logicielle Palette (Palette Software Key) » au port USB de l'ordinateur.**

→ Après un court instant, la boîte de dialogue **[Lecture automatique]** s’affiche automatiquement.

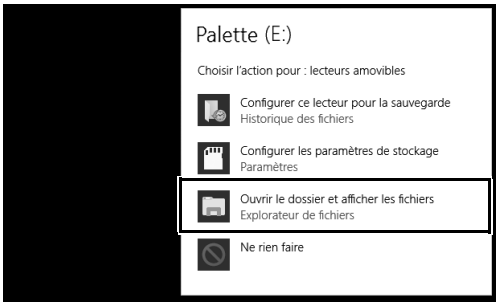
→ Pour les utilisateurs de Windows® 7, suivez l'étape **3** après l'ouverture de la boîte de dialogue **[Lecture automatique]**.

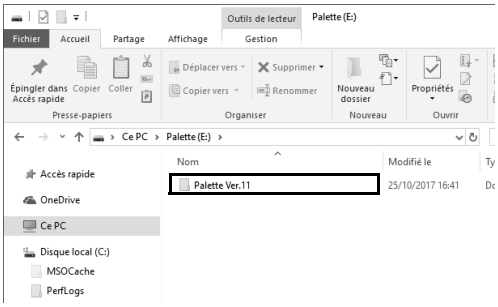
Ne débranchez ni ne branchez pas la « Clé logicielle Palette (Palette Software Key) » tant que l'installation n'est pas terminée.

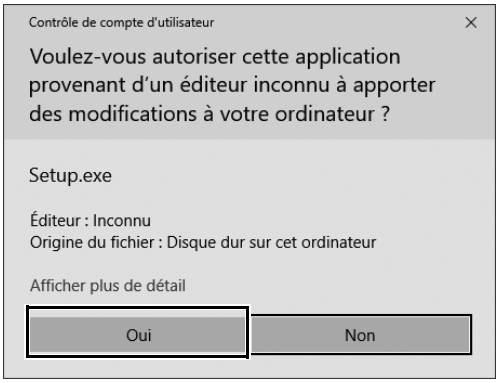
Si la boîte de dialogue **[Lecture automatique]** ne s’affiche pas automatiquement :

- Pour les utilisateurs de Windows® 10/8.1 :
  1) Cliquez avec le bouton droit sur / et sélectionnez **[Exécuter]** dans la liste des commandes.
     * Pour Windows® 8.1, déplacez le pointeur sur l'angle inférieur gauche de l'écran pour afficher , puis cliquez avec le bouton droit sur .

     → La boîte de dialogue **[Exécuter]** s’affiche.
  2) Entrez le chemin d’accès complet au programme d’installation, puis cliquez sur **[OK]** pour démarrer le programme d’installation.
     Par exemple : E:\Palette Ver.11\setup.exe (où « E: » est le nom du lecteur utilisé pour la « Clé logicielle Palette (Palette Software Key) »)
- Pour les utilisateurs de Windows® 7 :
  Cliquez sur , puis sur **[Tous les programmes]**. Sélectionnez **[Accessoires]**, puis cliquez sur **[Exécuter]** pour afficher la boîte de dialogue **[Exécuter]**. Entrez le chemin d’accès complet au programme d’installation dans la fenêtre de saisie.







2 **Cliquez sur le message qui s'affiche dans le coin inférieur droit de l'écran.**

→ La boîte de dialogue **[Lecture automatique]** continue de s'afficher.

3 **Cliquez sur [Ouvrir le dossier et afficher les fichiers].**

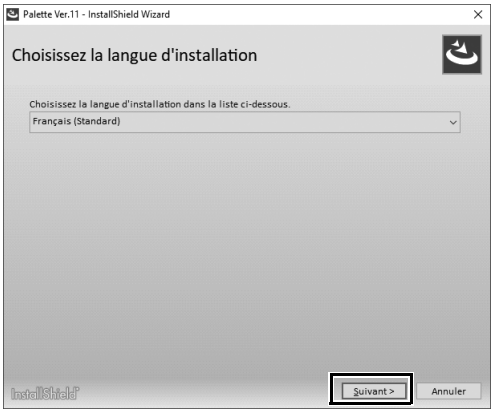
→ La fenêtre **[Explorateur de fichiers]** s'affiche.

4 **Ouvrez le dossier [Palette Ver.11], puis double-cliquez sur le fichier [setup.exe].**

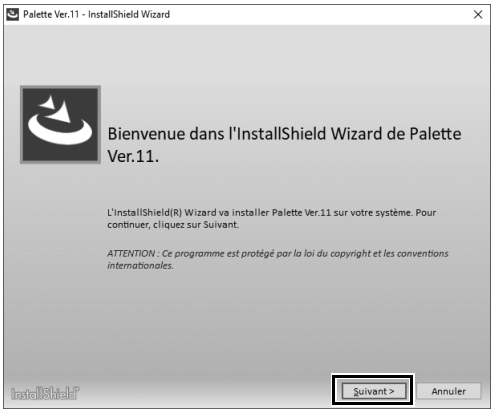
→ La boîte de dialogue **[Contrôle de compte d'utilisateur]** s'affiche.

5 **Cliquez sur [Oui].**

→ Après un court instant, la boîte de dialogue suivante s'affiche automatiquement.



6 **Sélectionnez la langue souhaitée, puis cliquez sur [Suivant].**

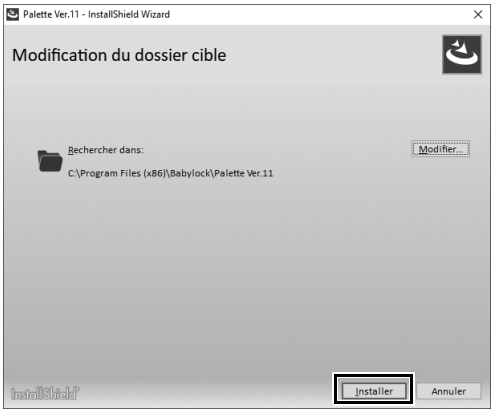


7 **Cliquez sur [Suivant] pour poursuivre l'installation.**

→ La boîte de dialogue du contrat de licence s'affiche.

8 **Lisez le contrat de licence. Cochez la case [J'accepte les termes de ce contrat de licence] si vous acceptez les conditions, puis cliquez sur [Suivant].**

→ Une boîte de dialogue vous permettant de sélectionner le dossier dans lequel le logiciel sera installé apparaît.

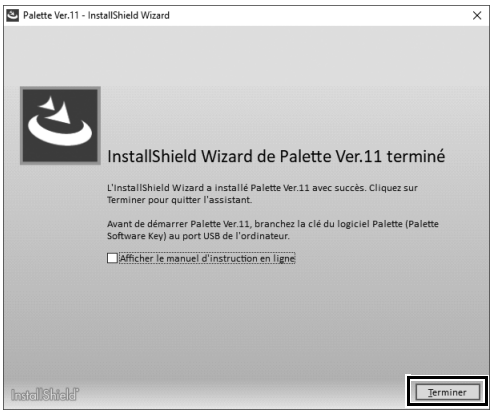


9 **Vérifiez l'emplacement de l'installation, puis cliquez sur [Installer] pour installer l'application.**

→ Une fois l'installation terminée, la boîte de dialogue suivante s'affiche.

Pour installer l'application dans un autre dossier :

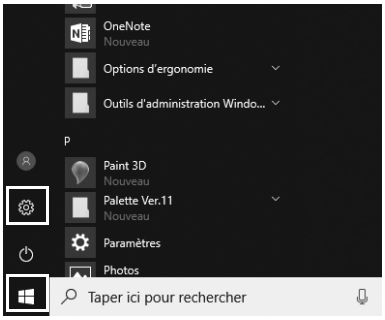
1) Cliquez sur **[Modifier]**.
2) Dans la boîte de dialogue **[Rechercher un dossier]** qui s'affiche, sélectionnez le lecteur et le dossier. (Au besoin, entrez le nom d'un nouveau dossier.)
3) Cliquez sur **[OK]**.
   → La boîte de dialogue **[Dossier de base de données]** de l'**[InstallShield Wizard]** affiche le dossier sélectionné.
4) Cliquez sur **[Installer]** pour installer l'application dans le dossier sélectionné.



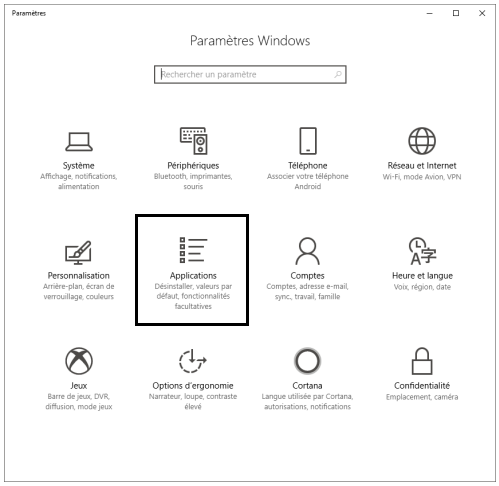
10 **Cliquez sur [Terminer] pour terminer l'installation du logiciel.**

- Si un message indiquant que l'ordinateur doit être redémarré s'affiche, vous devez le redémarrer.
- Si la case **[Afficher le manuel d'instruction en ligne]** est cochée, le manuel d'instructions en ligne s'ouvre une fois l'installation terminée.

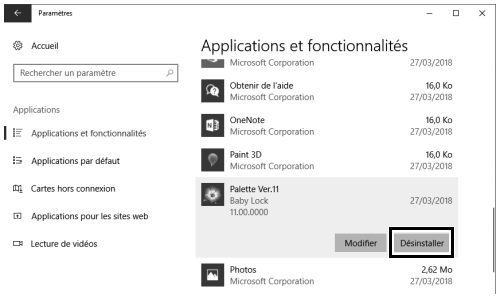
Désinstallation du logiciel



1 **Cliquez sur , puis cliquez sur .**

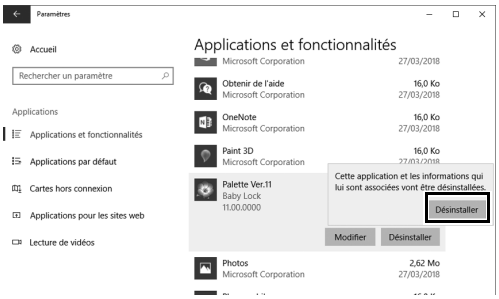


2 **Cliquez sur [Applications].**



3 **Dans la fenêtre [Applications et fonctionnalités], sélectionnez [Palette Ver.11] et cliquez sur [Désinstaller].**

→ Le message **[Cette application et les informations qui lui sont associées vont être désinstallées.]** s'affiche.



4 **Cliquez sur [Désinstaller].**

Si le message **[Contrôle de compte d'utilisateur]** apparaît, cliquez sur **[Oui]**.

- La procédure de désinstallation décrite ici concerne Windows® 10.
- Pour Windows® 8.1, cliquez avec le bouton droit sur **[Palette Ver.11 (Layout & Editing)]** sur l'écran **[Applications]**, puis cliquez sur **[Désinstaller]** dans la barre des tâches en bas de l'écran. Sélectionnez ce logiciel dans la fenêtre **[Programmes et fonctionnalités]**, puis cliquez sur **[Désinstaller]**.
- Pour Windows® 7, cliquez sur le bouton **[Accueil]**, puis sur **[Panneau de configuration]**. Sélectionnez **[Programmes et fonctionnalités]** dans la fenêtre **[Panneau de configuration]**. Sélectionnez ce logiciel, puis cliquez sur **[Désinstaller]**.

Assistance/Service technique

Assistance technique

En cas de problème, cliquez sur **[Aide]** à l'écran et sélectionnez **[Support clientèle]** pour accéder à la « Forum aux questions » de notre site d'assistance à la clientèle (https://www.babylock.com/support/faq/). Vous y trouverez les causes et les solutions à divers problèmes, ainsi que des réponses aux questions les plus fréquemment posées.

Contactez l'assistance produit de Baby Lock si votre problème n'y est pas mentionné. Accédez au site www.babylock.com, puis cliquez sur « Customer support ».

Avant d'accéder au site Web :

1) Mettez votre système d'exploitation Windows® à jour vers la version la plus récente.
2) Vous devez connaître la marque et le modèle de l'ordinateur que vous utilisez, ainsi que la version du système d'exploitation Windows®.
3) Vous devez obtenir des informations sur les messages d'erreur qui pourraient s'afficher. Celles-ci permettront d'accélérer le traitement de vos requêtes.
4) Vous devez vérifier et mettre à jour le logiciel vers la toute dernière version.

Enregistrement en ligne

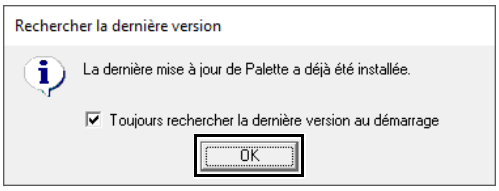
Si vous souhaitez être informé des mises à niveau et recevoir des informations importantes sur les prochains développements et améliorations du produit, enregistrez votre produit en ligne en suivant une procédure simple.

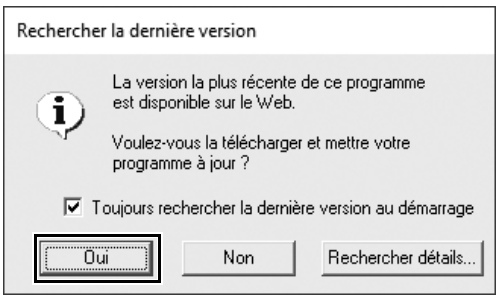
Cliquez sur **[Enregistrement en ligne]** dans le menu **[Aide]** de **[Layout & Editing]** pour lancer le navigateur Web installé et accéder à la page d'enregistrement en ligne sur notre site Web.

www.babylock.com/register

L'enregistrement en ligne peut ne pas être possible dans certaines régions.

Vérification de la dernière version du programme





1 **Cliquez sur [Aide] dans [Layout & Editing], puis sur [Recherche de mises à jour].**

→ Le logiciel est vérifié afin de déterminer s'il s'agit de la dernière version.

2 **Si le message montré à gauche s'affiche, cliquez sur [OK].**

La dernière version du logiciel est utilisée.

3 **Si le message montré à gauche s'affiche, cliquez sur [Oui] pour lancer le téléchargement de la dernière version du logiciel à partir du site Web.**

- Cette fonction ne peut pas être utilisée si l'ordinateur n'est pas connecté à Internet.
- La recherche de la dernière version peut s'avérer impossible si un pare-feu est activé. Désactivez le pare-feu, puis essayez d'effectuer de nouveau l'opération.
- Des privilèges d'administrateur sont requis.

Si la case **[Toujours rechercher la dernière version au démarrage]** est cochée, le logiciel est vérifié au démarrage pour vérifier s'il s'agit de la dernière version.

English
Spanish
French

XH2703-001